



**RIPE NCC**  
RIPE NETWORK COORDINATION CENTRE

# Basic IPv6

## Training Course

January 2017

# Schedule



09:00 - 09:30

Coffee, Tea

11:00 - 11:15

Break

13:00 - 14:00

Lunch

15:30 - 15:45

Break

17:30

End

# Introductions



- Name
- Number in the list
- Experience with IPv6
- Goals

# Overview



- IPv4?
- IPv6 Address Basics
- Getting it
- Exercise: Making Assignments
- IPv6 Protocol Basics
- Exercise: Addressing Plan
- Deploying
- Transition Mechanisms
- Exercise: Configuring IPv6
- Real Life IPv6 Deployment
- Deployment Challenges
- Tips



# IPv4?

## Section 1

# Reaching the next billion



- Around 3,675 billion Internet users now
  - around 50,1 % of all people in the world
- Mobile phones are Internet devices
- The Internet of Things
  - How will the Internet look like in 5 - 10 years?

# The Internet of Things

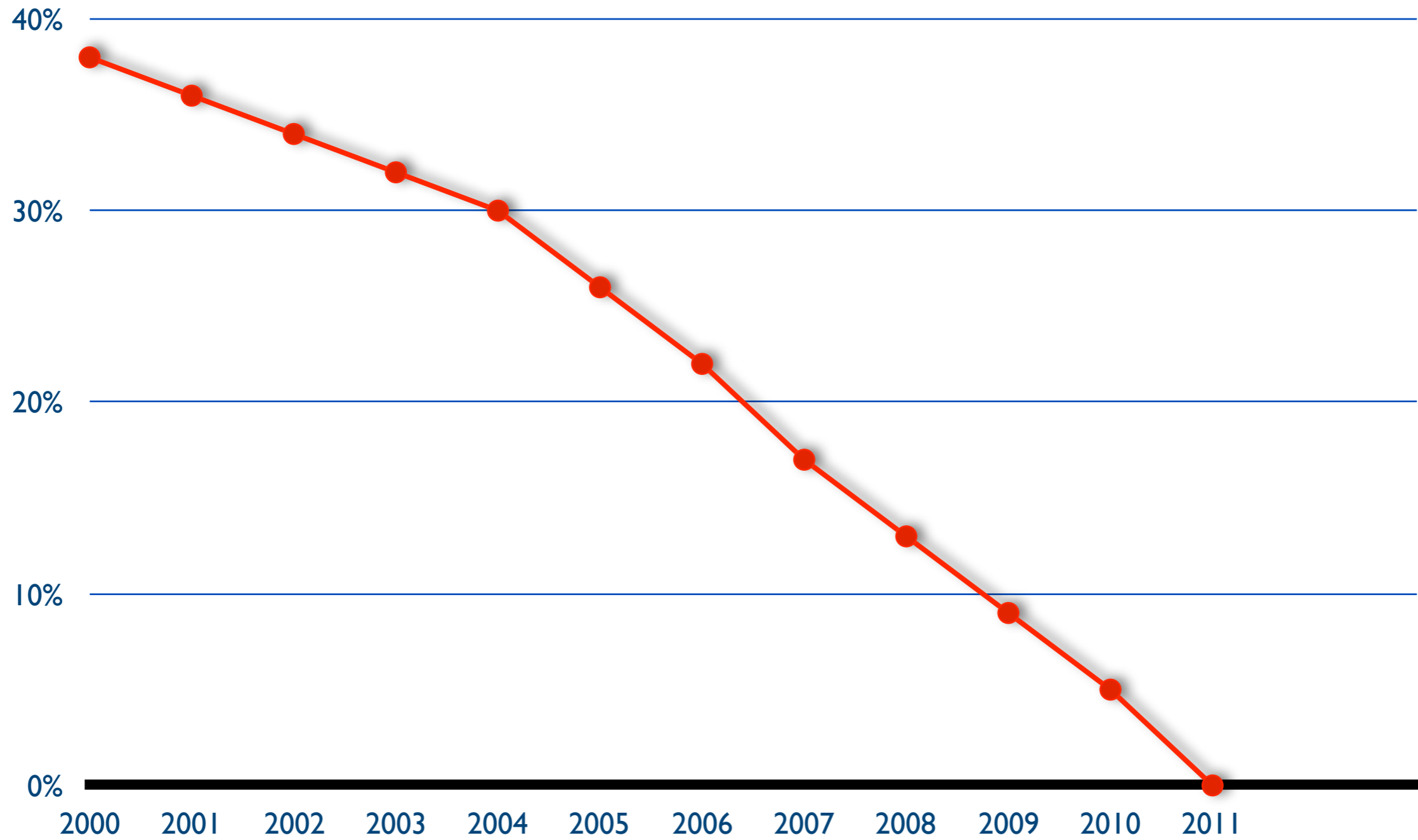


## Libelium Smart World



[http://www.libelium.com/top\\_50\\_iot\\_sensor\\_applications\\_ranking](http://www.libelium.com/top_50_iot_sensor_applications_ranking)  
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# IANA IPv4 Pool





# IPv4 Exhaustion



**“On 14 September 2012, the RIPE NCC ran out of their regular pool of IPv4”**

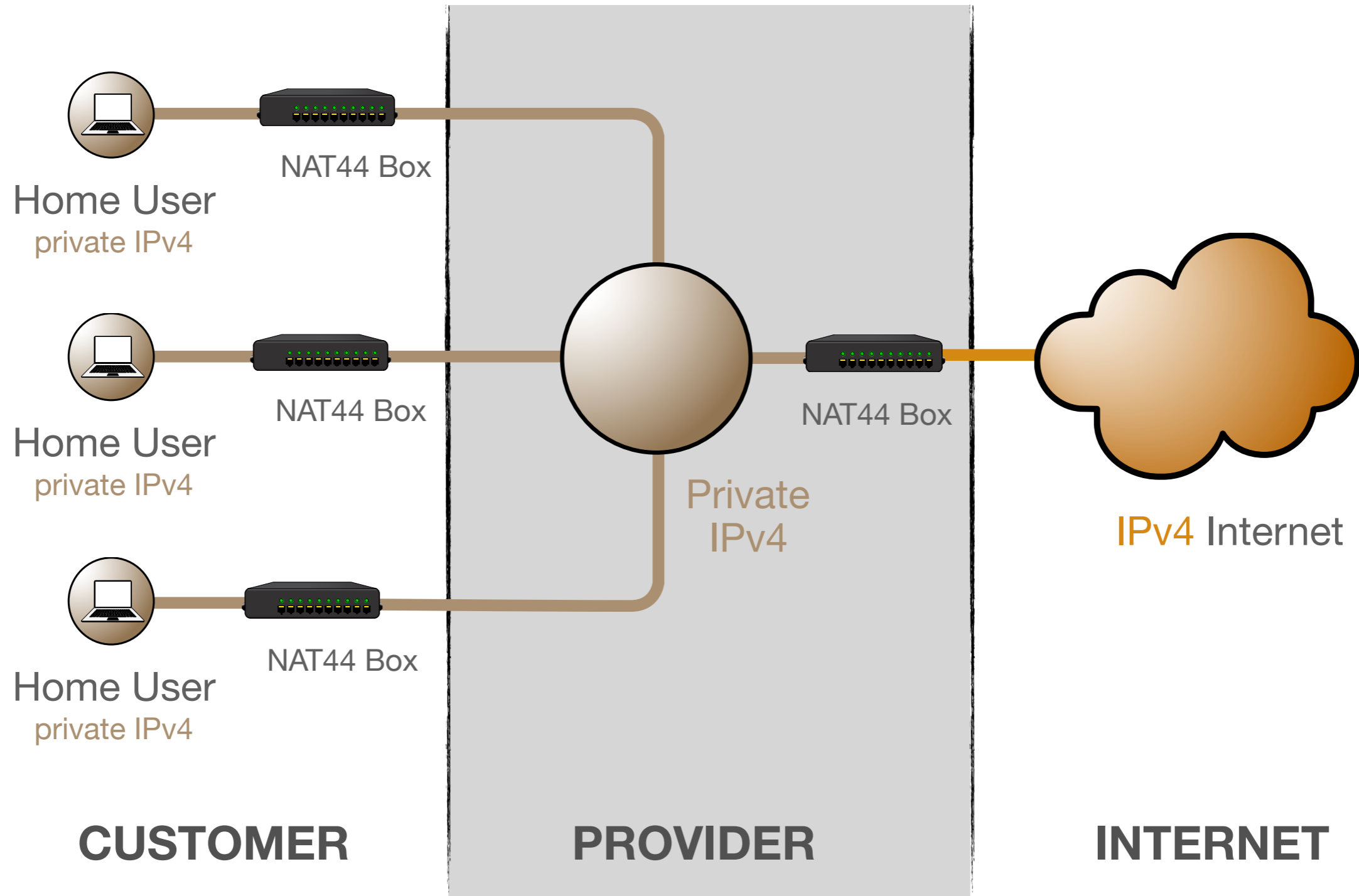


# Network Address Translation



- Extends the capacity of the IPv4 address space by sharing an IPv4 address between clients
- Fairly common technology, used everywhere
- Breaks the end to end connectivity model
- It doesn't allow communication with IPv6!
- You are probably going to need it in some form

# Large Scale NAT

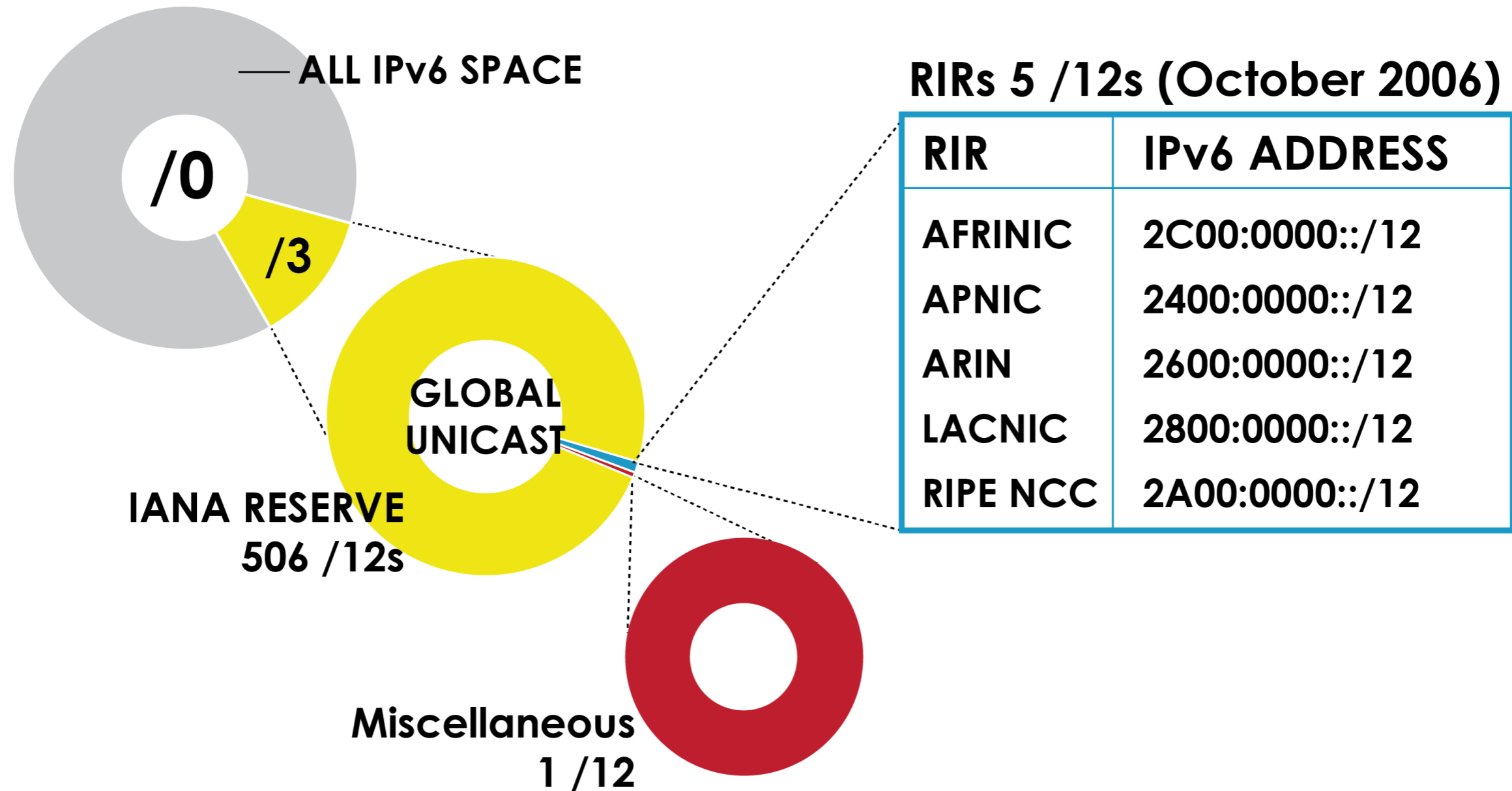




# IPv6 Address Basics

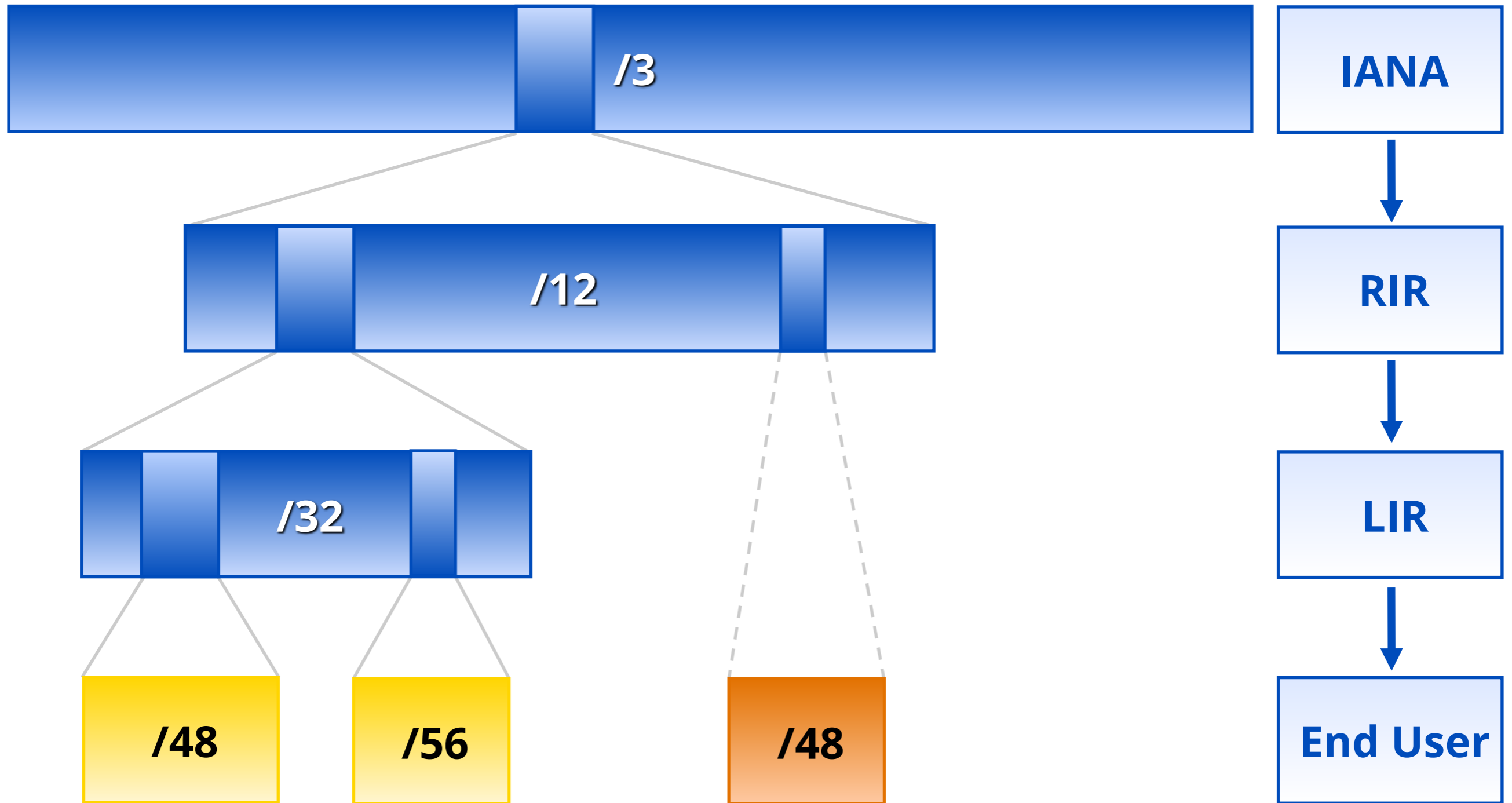
## Section 2

# IP Address Distribution



Source: <https://www.nro.net/statistics>  
Number Resource Organisation

# IP Address Distribution



 Allocation       PA Assignment       PI Assignment



# IPv6 Address Basics

- IPv6 address: 128 bits
  - 32 bits in IPv4
- Every subnet should be a /64
- Customer assignments (sites) between:
  - /64 (1 subnet)
  - /48 (65,536 subnets)
- Minimum allocation size /32
  - 65,536 /48s
  - 16,777,216 /56s

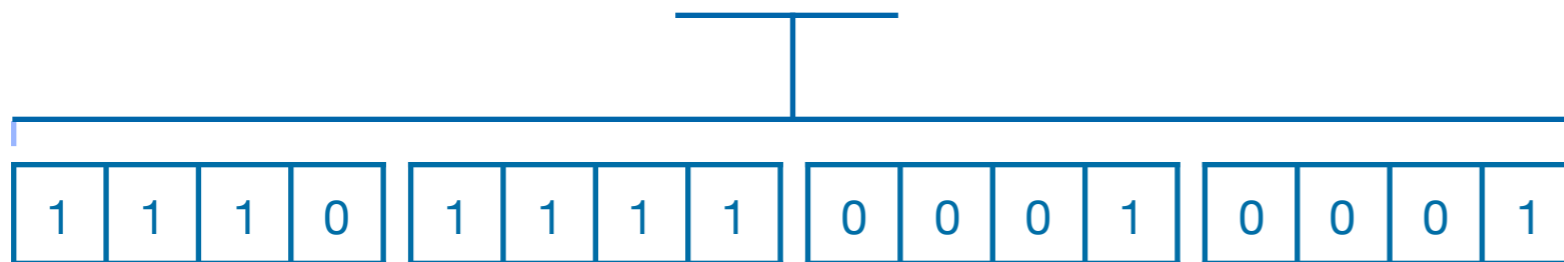


# Address Notation

**2001:0db8:003e:ef11:0000:0000:c100:004d**

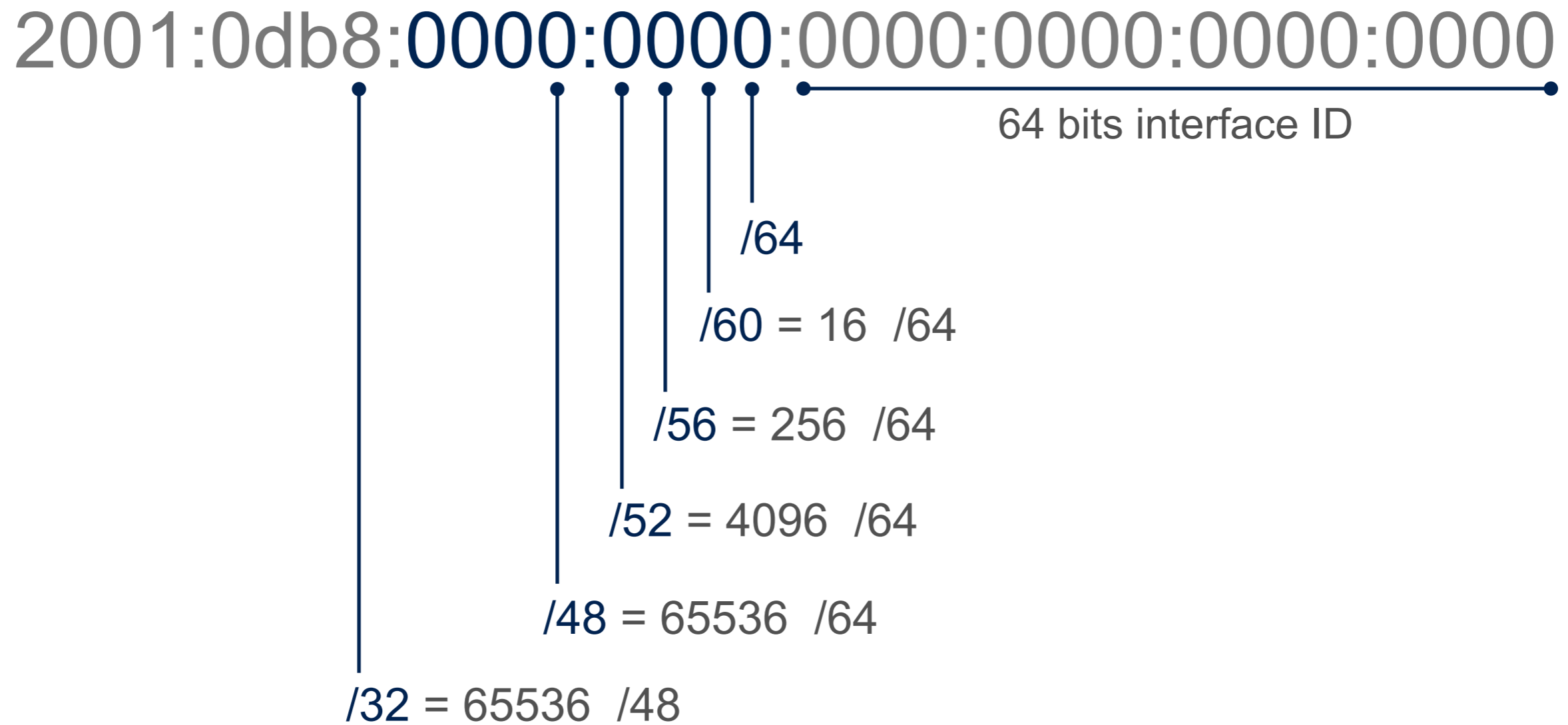
**2001:0db8:003e:ef11:0000:0000:c100:004d**

**2001:db8:3e:ef11:0:0:c100:4d**





# IPv6 Subnetting



# Multiple address types



## Addresses

## Range

## Scope

Addresses	Range	Scope
Unspecified	::/128	n/a
Loopback	::1	host
IPv4-Embedded	64:ff9b::/96	n/a
Discard-Only	100::/64	n/a
Link Local	fe80::/10	link
Global Unicast	2000::/3	global
Unique Local	fc00::/7	global
Multicast	ff00::/8	variable



# IPv6 Address Notation

Exercise



# Questions





# Getting It

## Section 3

# Getting an IPv6 allocation



- To qualify, an organisation must:
  - Be an LIR
  - Have a plan for making assignments within two years
- Minimum allocation size /32
  - Up to a /29 without additional justification
  - More if justified by customer numbers and network extension
  - Additional bits based on hierarchical and geographical structure, planned longevity and security levels

# Customer Assignments



- Give your customers enough addresses
  - Minimum /64
  - Up to /48
- More than /48, send in request form
  - alternatively, make a sub-allocation
- Every assignment must be registered in the RIPE Database

# Comparison IPv4 and IPv6 status



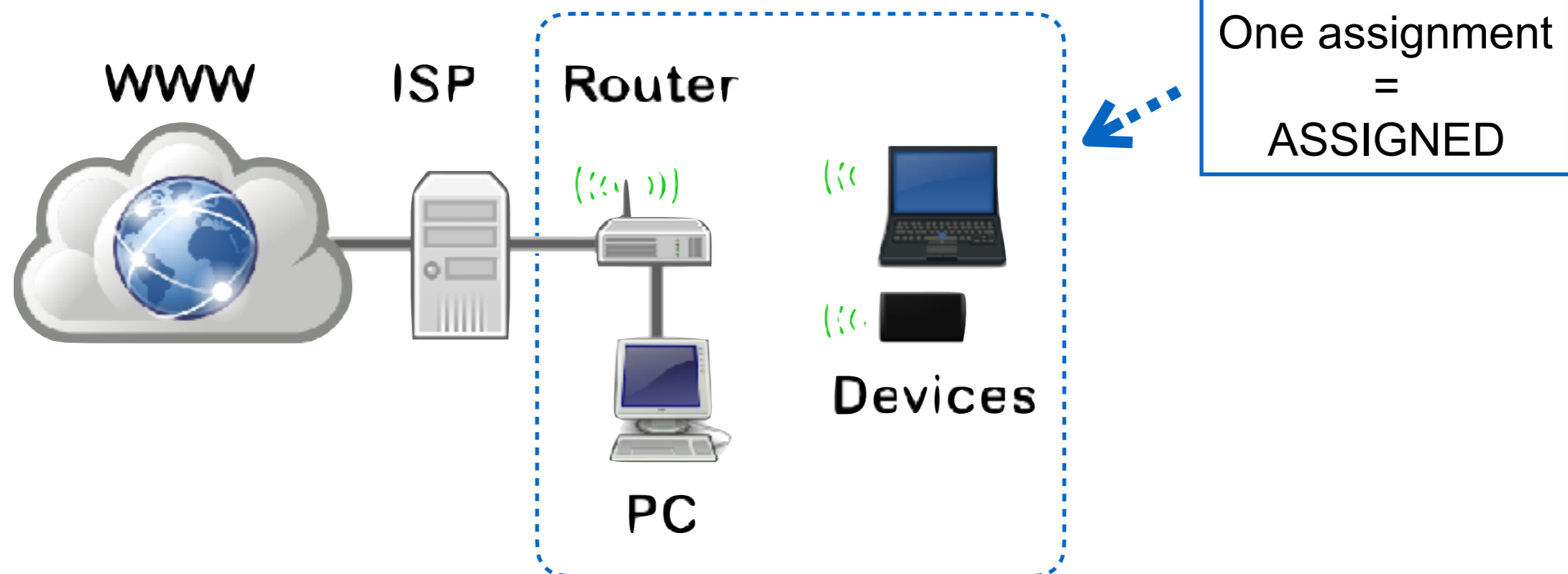
IPv4		IPv6
ALLOCATED PA	Allocation	ALLOCATED-BY-RIR
ASSIGNED PA	Assignment	ASSIGNED
	Group of Assignments	AGGREGATED-BY-LIR
SUB-ALLOCATED PA	Sub-Allocation	ALLOCATED-BY-LIR
ASSIGNED PI	PI Assignment	ASSIGNED PI



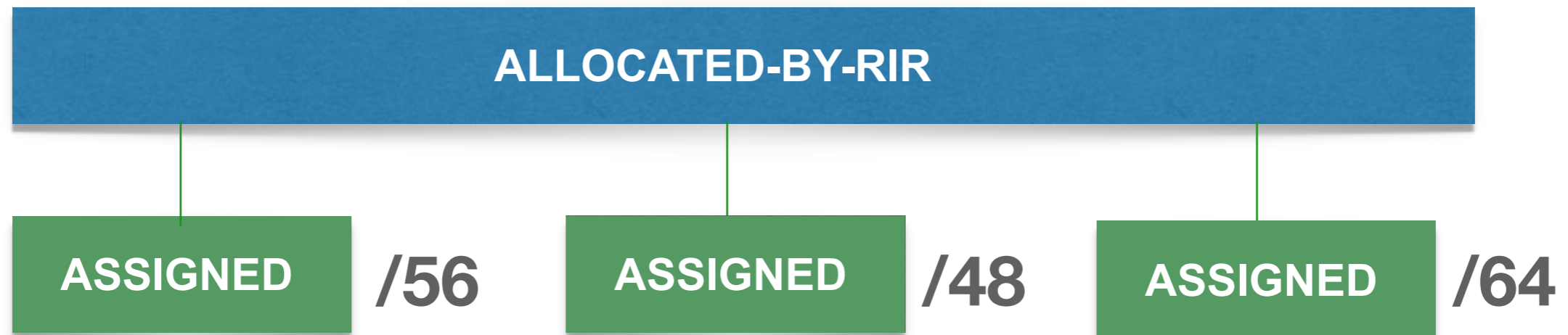


# Examples ASSIGNED

- One single network
- An individual customer
- Your own infrastructure



# Using ASSIGNED



- Represents one assignment
- Minimum assignment size is a /64
- For more than a /48, send a request form

# Using ASSIGNED - Example Object



```
inet6num:      2001:db8:1000::/48
netname:       CUSTOMER-NET
country:       NL
admin-c:       ADM321-RIPE
tech-c:        NOC123-RIPE
status:        ASSIGNED
mnt-by:        LIR-MNT
created:       2015-05-31T08:23:35Z
last-modified: 2015-05-31T08:23:35Z
source:        RIPE
```

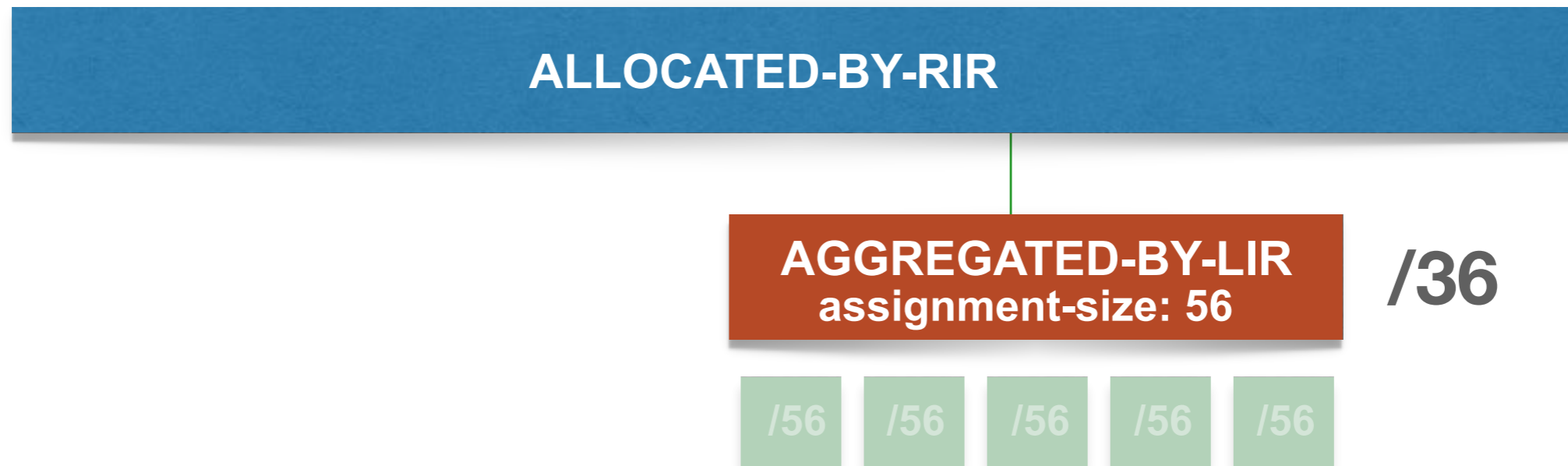
# Examples AGGREGATED-BY-LIR



- Group of customers
- Same assignment size



# Using AGGREGATED-BY-LIR



- Can be used to group customers
  - example: residential broadband customers
- **“assignment size:”** = assignment of each customer

# Using AGGREGATED-BY-LIR - Example



```
inet6num:          2001:db8:1000::/36
netname:           DSL-Broadband-Pool
country:           NL
admin-c:           ADM321-RIPE
tech-c:            NOC123-RIPE
status:            AGGREGATED-BY-LIR
assignment-size:  56
mnt-by:            LIR-MNT
notify:            noc@example.net
created:           2015-05-31T08:23:35Z
last-modified:    2015-05-31T08:23:35Z
source:            RIPE
```

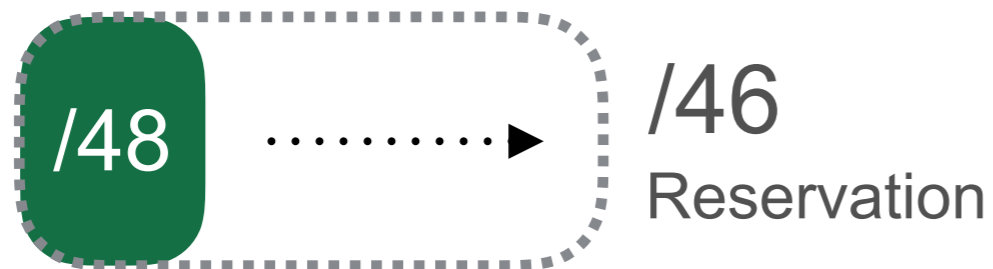
# Examples ALLOCATED-BY-LIR



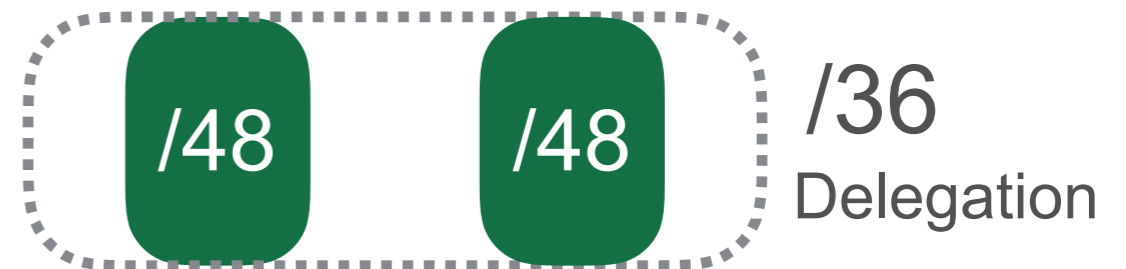
- Reservation for a large customer
- Branch office or department



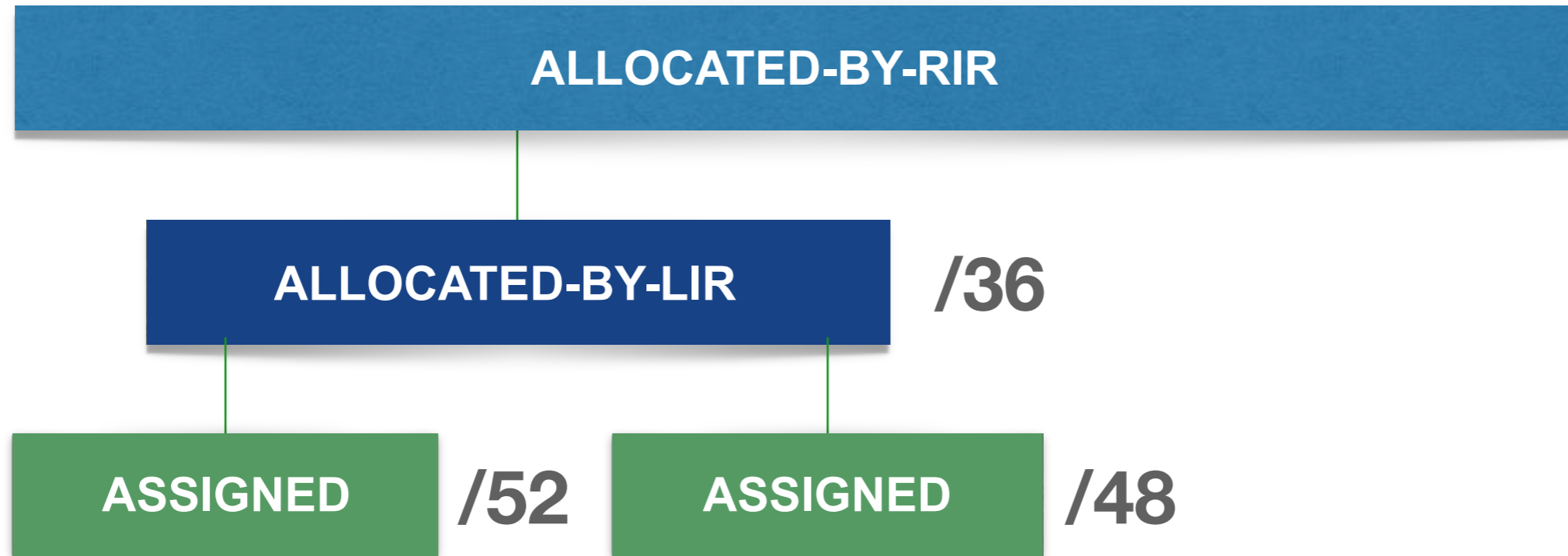
Large Customer



Branch Office



# Using ALLOCATED-BY-LIR



- Can be used for customers with potential for growth
  - or for your own infrastructure
  - or to delegate address space to a downstream ISP

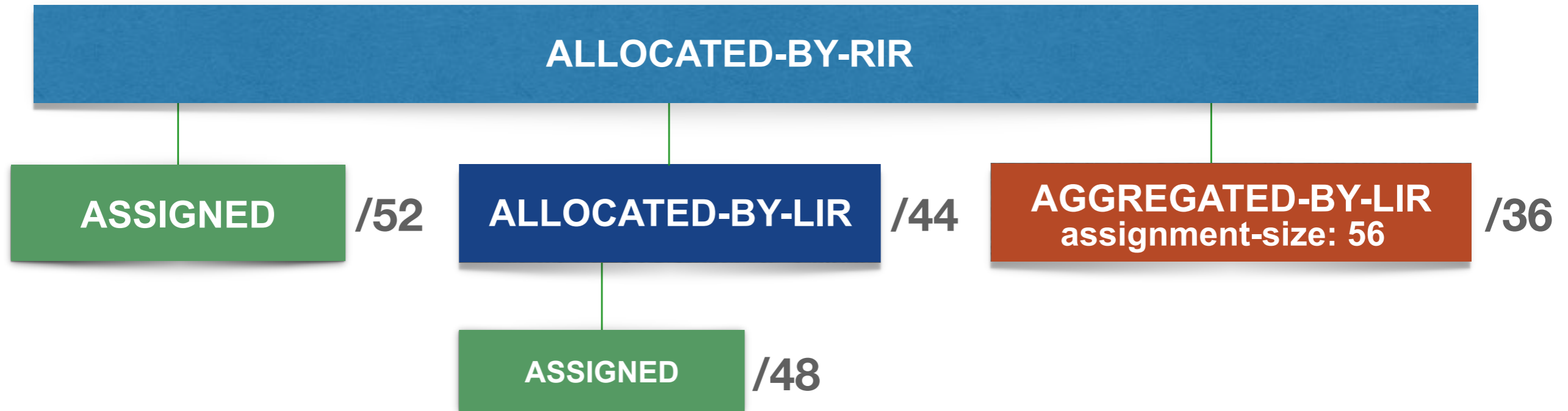


# Using ALLOCATED-BY-LIR - Example



```
inet6num:          2001:db8:50::/44
netname:           Branch-Office-Network
country:          NL
admin-c:          ADM321-RIPE
tech-c:           NOC123-RIPE
status:        ALLOCATED-BY-LIR
mnt-by:           LIR-MNT
mnt-lower:    BRANCH-OFFICE-MNT
notify:           noc@example.net
created:          2015-05-31T08:23:35Z
last-modified:    2015-05-31T08:23:35Z
source:           RIPE
```

# Overview



# Getting IPv6 PI address space



- To qualify, an organisation must:
  - Meet the contractual requirements for provider independent resources
  - LIRs must demonstrate special routing requirements
- Minimum assignment size: /48
- PI space can not be used for sub-assignments
  - not even 1 IP address!



# Unique Local Addresses

- Prefixes from `fc00::/7`
  - Only from the `fd00::/8` block
- Should not be routed on the Internet
- Generate a random 40-bit Global ID and insert it into `fdxx:xxxx:xxxx`

Global ID:	da24154e1d
Prefix:	fd <b>da:2415:4e1d</b> ::/48



# **Making Assignments**

Exercise

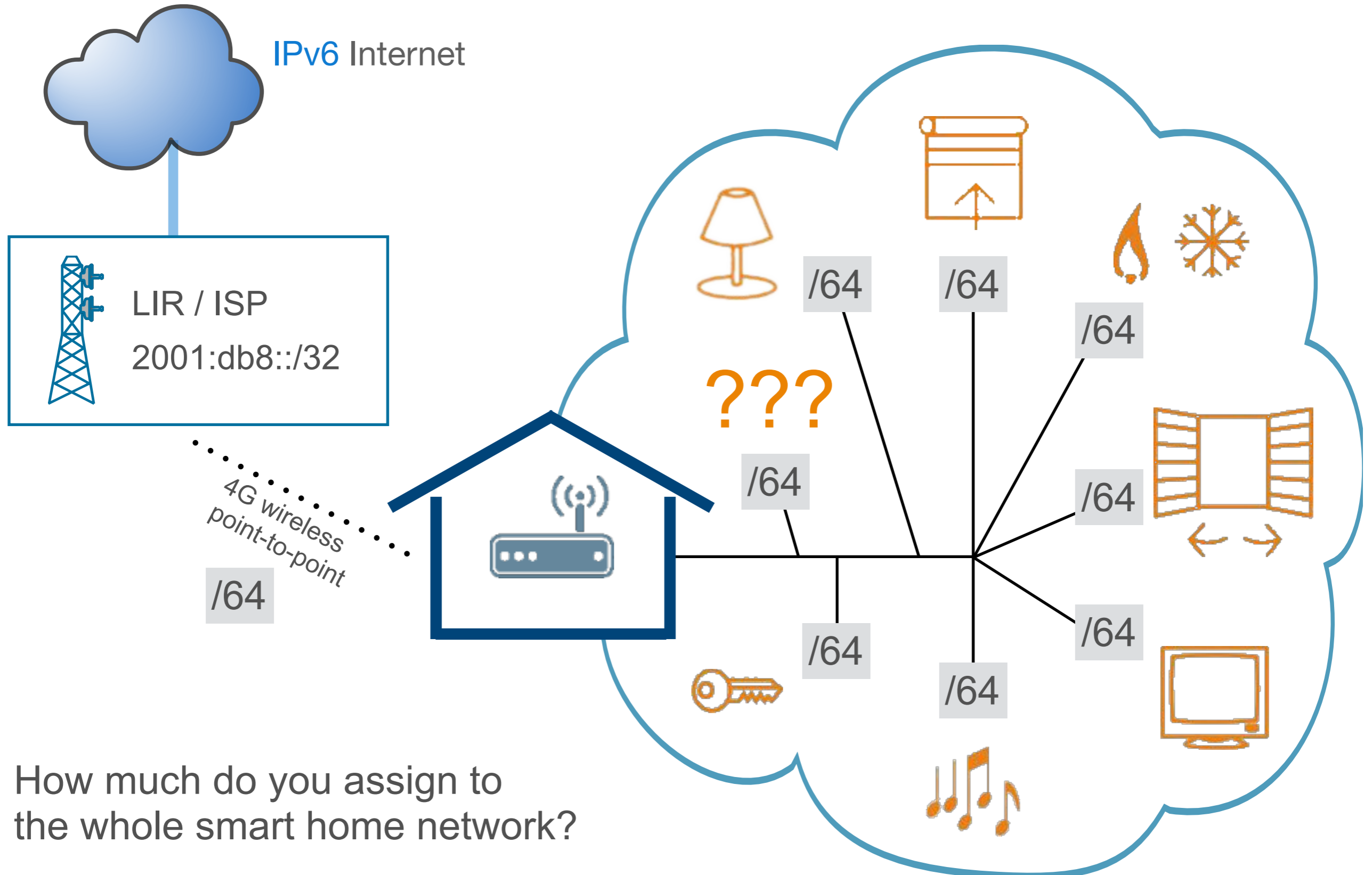
# Making Assignments Exercise



## Smart Home 6!

- 20 minutes preparation time
- 10 minutes discussion

# Smart Home 6 Network Diagram



How much do you assign to the whole smart home network?

# Solution RIPE Database object



```
inet6num:      2001:db8:1000::/36
netname:       SMART-HOME-6
descr:         Smart Home 6 network
country:       NL
admin-c:       RM1204-RIPE
tech-c:        RM1204-RIPE
status:        AGGREGATED-BY-LIR
assignment-size: 56
mnt-by:        LIR-MNT
notify:        noc@lir-example.com
created:       2015-05-31T12:34:01Z
last-modified: 2015-05-31T12:34:01Z
source:        RIPE
```



# Solution RIPE Database object



```
inet6num:      2001:db8:1000::/36
netname:       SMART-HOME-6
descr:         Smart Home 6 network
country:       NL
admin-c:       RM1204-RIPE
tech-c:        RM1204-RIPE
status:        ALLOCATED-BY-LIR
mnt-by:        LIR-MNT
mnt-lower:     SMART-CASA-MNT
notify:        noc@lir-example.com
created:       2015-05-31T12:34:01Z
last-modified: 2015-05-31T12:34:01Z
source:       RIPE
```



# IPv6 Protocol Basics

## Section 4

# IPv6 Protocol Functions

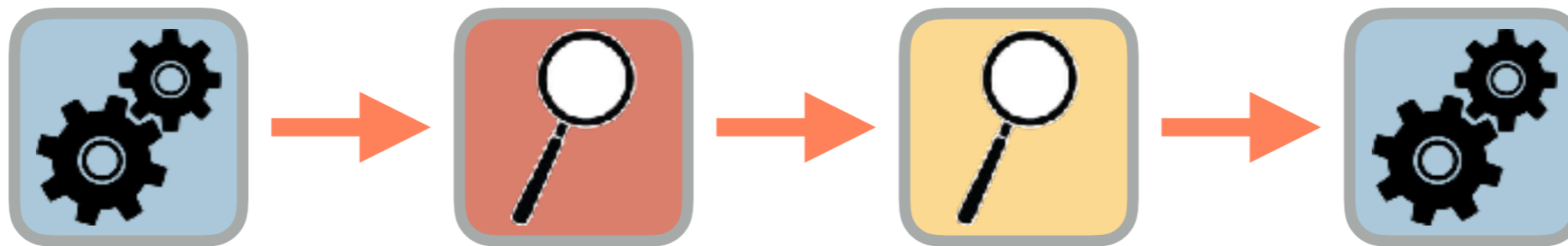


- Address Autoconfiguration
  - Supported by Neighbor Discovery
  - Stateless - with SLAAC
  - Stateful - with DHCPv6
- Neighbor Discovery Protocol
  - Replaces ARP from IPv4
  - Uses ICMPv6 and Multicast
  - Finds the other IPv6 devices on the link
  - Keeps track of reachability

# The Autoconfiguration Process



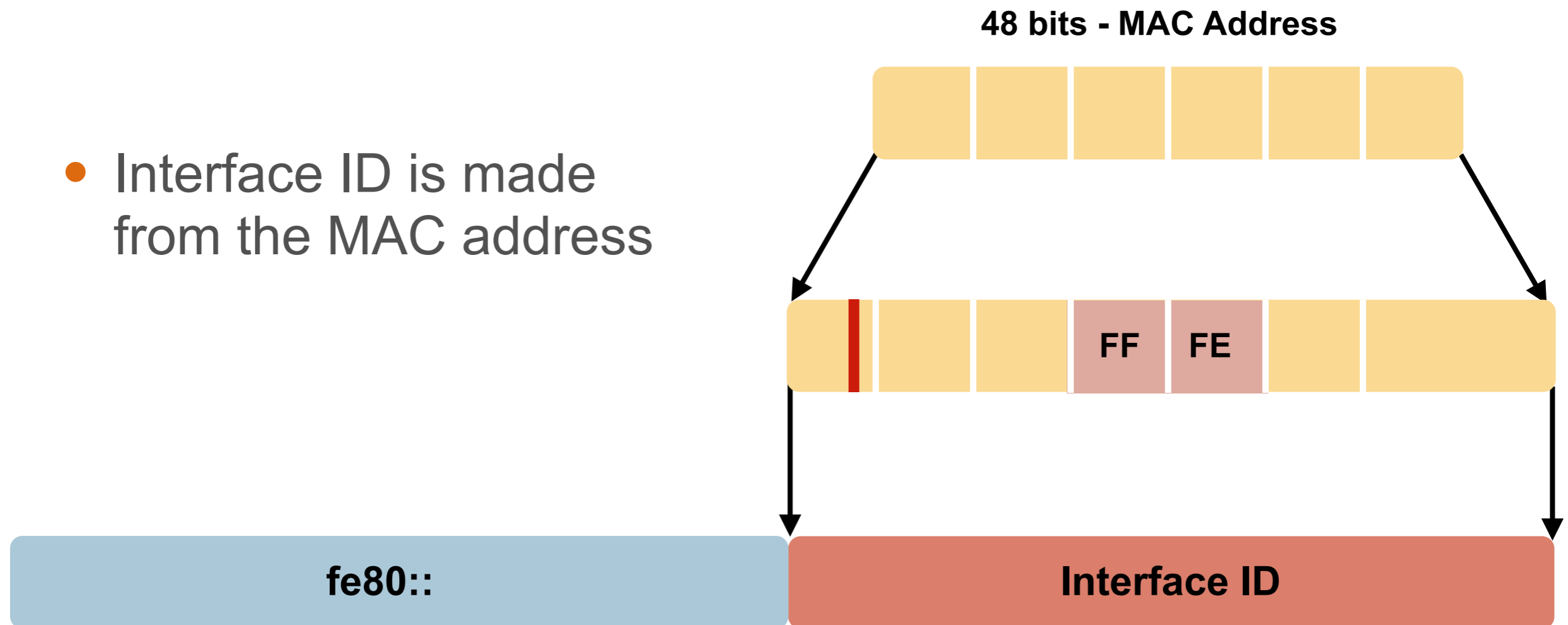
1. Make a Link-Local address
2. Check for duplicates on the link
3. Search for a router
4. Make a Global Unicast address



# Making a Link-Local Address



- Interface ID is made from the MAC address



- fe80:: + Interface ID = Link-Local address for the host

# Checking for Duplicates



## Neighbor Solicitation

Hello! Is this IPv6 address in use?  
Can you tell me your MAC address?



## Neighbor Advertisement



Hello! Yes, I'm using that IPv6 address.  
My MAC address is 72:D6:0C:2F:FC:01



If nobody replies to the Neighbor Solicitation,  
the host uses the generated link-local address

# Solicited Node Multicast Address



- Used in Neighbor Discovery Protocol for obtaining the layer 2 link-layer (MAC) addresses

IPv6 unicast address



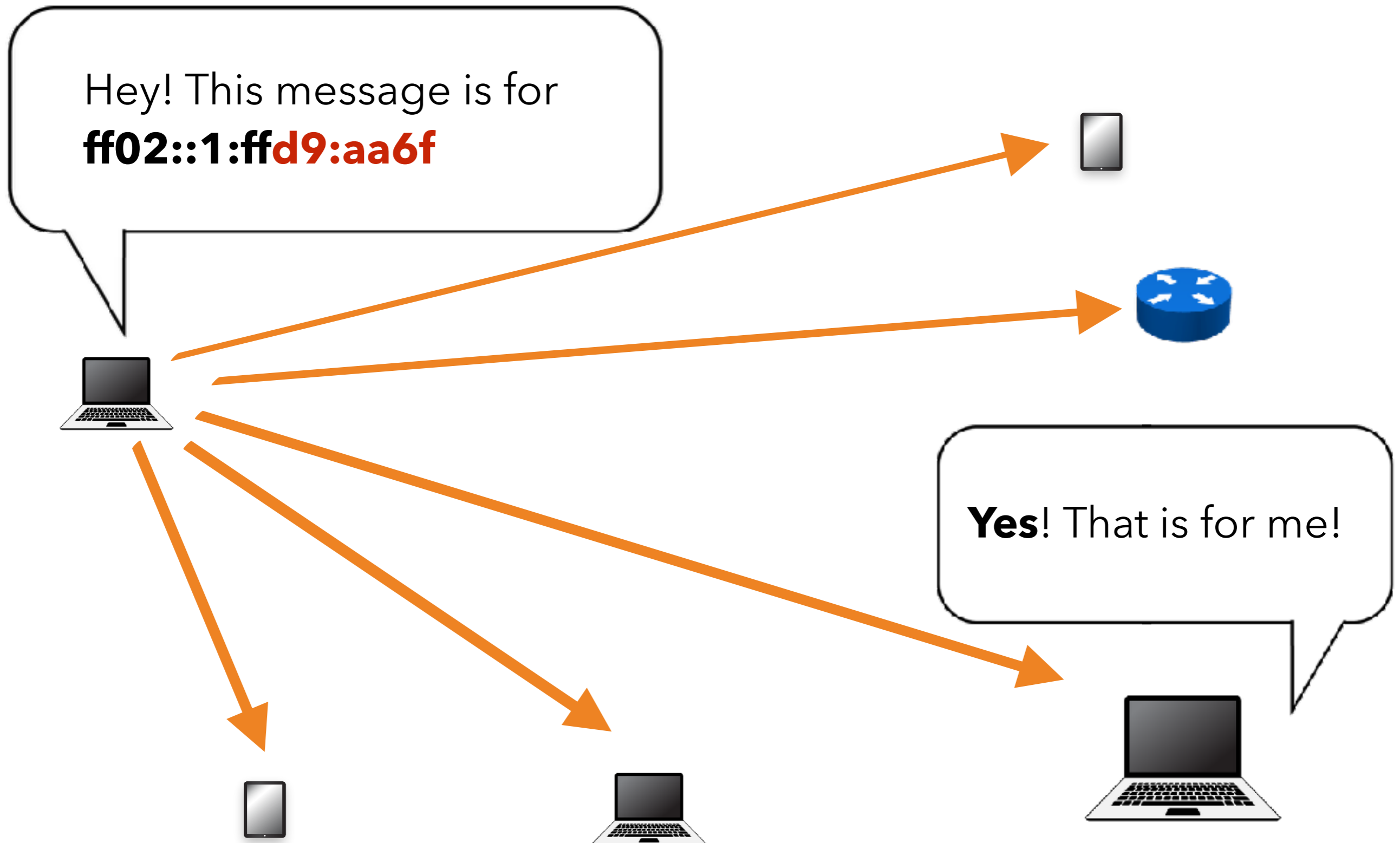
Solicited-node multicast address



128 bits



# Solicited Node Multicast Address





# Searching for Routers



## Router Solicitation

Hello! Is there a router out there?



## Router Advertisement



Hello! I'm a router and I have some information for you...



The Router Advertisement gives the host more information to get an IPv6 address and set up a connection

# Stateless Address Auto-Configuration



- **The Router Advertisement message tells the host:**
  - Router's address
  - Zero or more link prefixes
  - SLAAC allowed (yes/no)
  - DHCPv6 options
  - MTU size (optional)

**Link Prefix**

**Interface ID**

Global Unicast IPv6 Address

# Interfaces will have multiple addresses



- Unicast

- Link Local `fe80::5a55:caff:fef6:bdbf/64`
- Global Unicast `2001::5a55:caff:fef6:bdbf/64` (multiple)

- Multicast

- All Nodes `ff02::1` (scope: link)
- Solicited Node `ff02::1:fff6:bdbf` (scope: link)

- Routers

- All Routers `ff02::2` (scope: link)

# Verifying Reachability



## Neighbor Solicitation

Hello! Are you still out there?  
Is your MAC address still valid?



## Neighbor Advertisement



Hello! Yes, I'm still online.  
My MAC address is 72:D6:0C:2F:FC:01



If the target does not reply to the Neighbor Solicitation,  
the sender removes the MAC address from the cache

# Redirects



## IPv6 Packet

This packet is for an IPv6 host.



## Redirect



Hello! That destination you wanted?  
I know a better way to reach it.



- Hosts can be redirected to a better first-hop router
- They can also be informed that the destination is a neighbor on the link



# Questions





# Addressing Plans

## Section 5

# Why Create an IPv6 Addressing Plan?



- Mental health during implementation(!)
- Easier implementation of security policies
- Efficient addressing plans are scalable
- More efficient route aggregation





# IPv6 Address Management



- **Your spreadsheet might not scale**
  - There are 65.536 /64s in a /48
  - There are 65.536 /48s in a /32
  - There are 524.288 /48s in a /29
  - There are **16.777.216** /56s in a /32
  - There are **134.217.728** /56s in a /29
- Find a suitable IPAM solution



# Addressing Plan

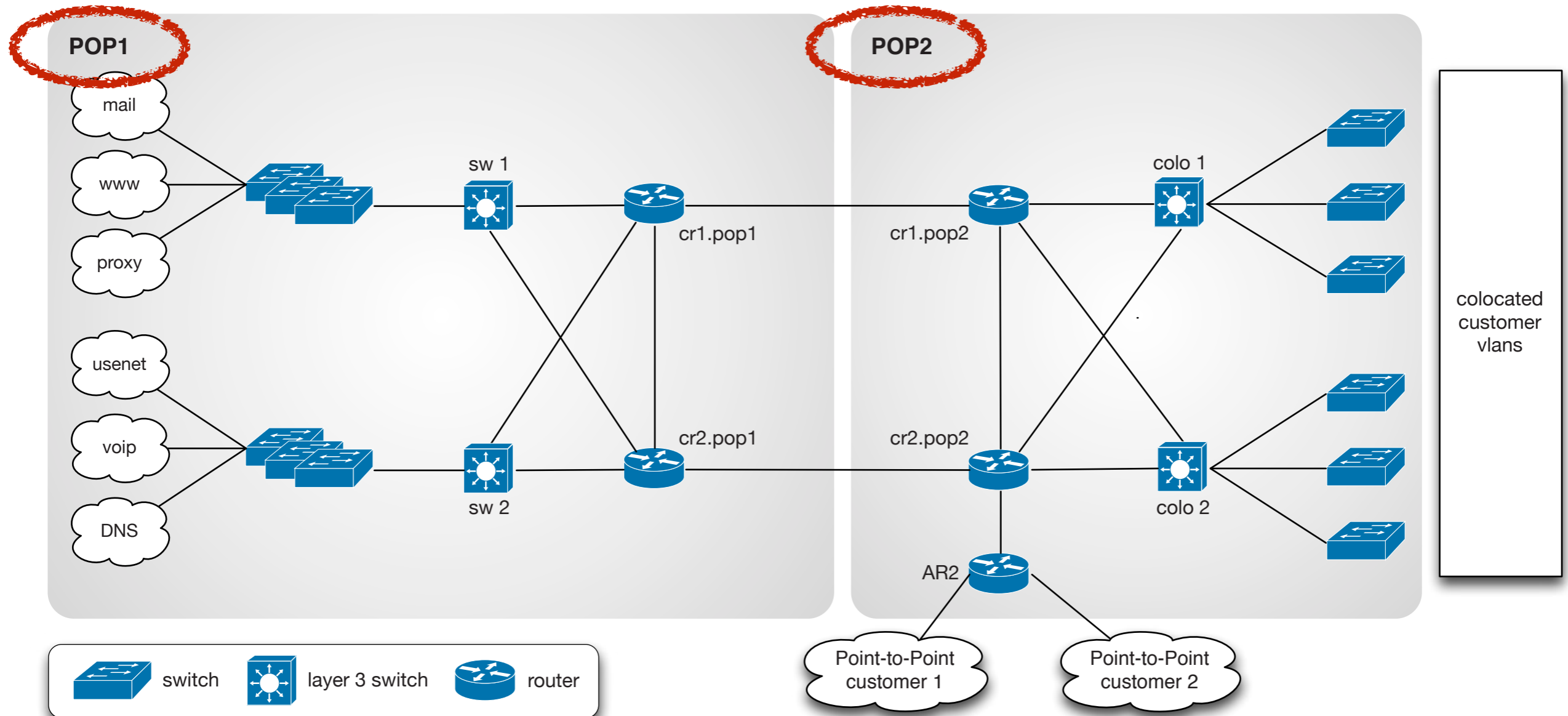
Exercise

# Addressing Plan Exercise

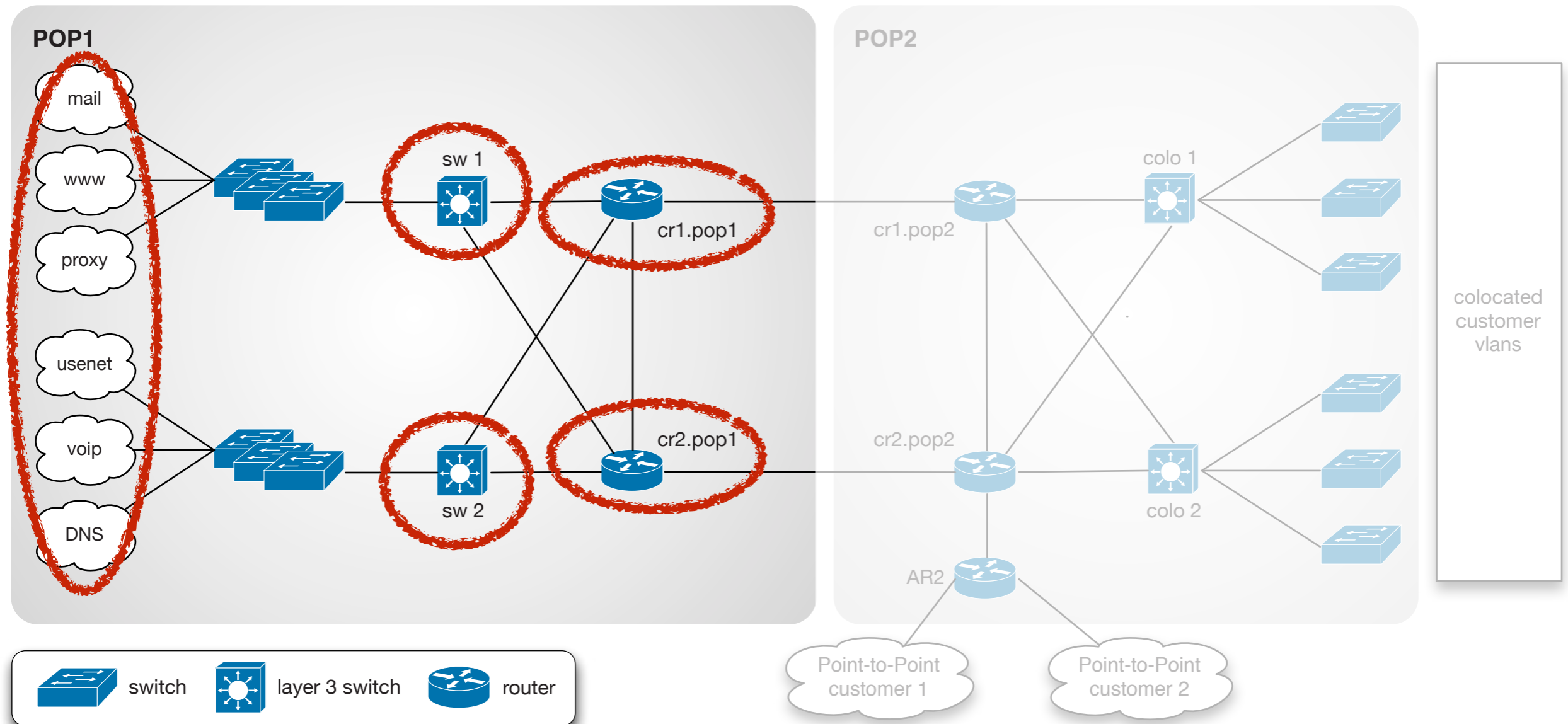


- Things to consider
  - administrative ease!
  - use assignments on 4 bit boundary
  - 2 possible scenarios for network
  - 5 possible scenarios for customer assignments
- 20 minutes preparation time
- 10 minutes discussion

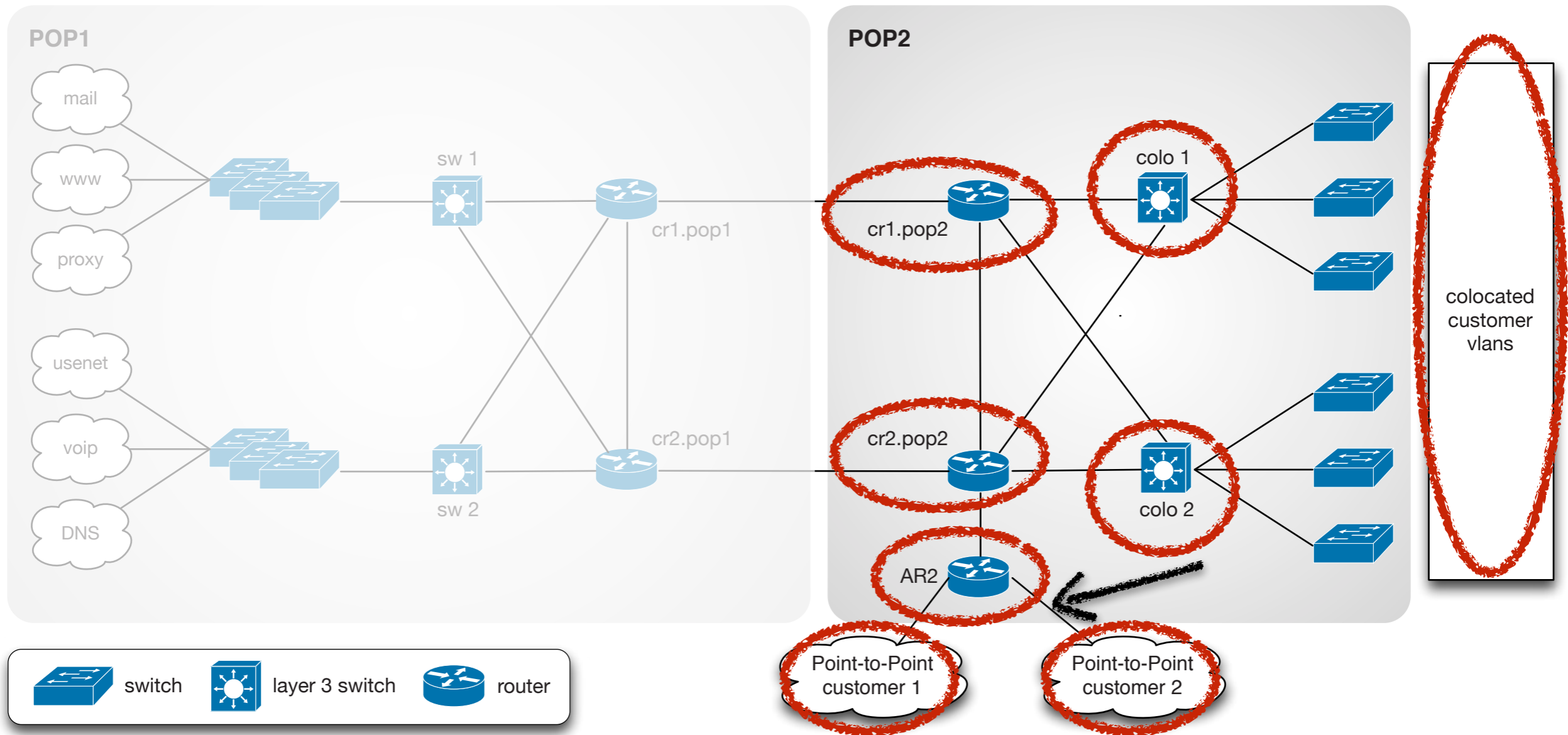
# Network Diagram - POPs



# Network Diagram - POP1



# Network Diagram - POP2



# Addressing plans



- /64 for each subnet
- Number of hosts in a /64 is irrelevant
- Multiple /48s per pop can be used
  - separate blocks for infrastructure and customers
  - document address needs for allocation criteria
- Use one /64 block per site for loopbacks



# More on Addressing Plans

- For private networks, consider ULA
- For servers you want a manual configuration
- Use port numbers for addresses
  - pop server 2001:db8:1::110
  - dns server 2001:db8:1::53
  - etc...





# Questions





# Deploying IPv6

## Section 6

# Privacy Extensions for SLAAC



- Provides privacy for users
- Changes the interface ID over time
- Duplicate Address Detection ensures uniqueness
- In case of collision, a new random address is generated

*64 bits stay the same*

*64 bits change over period of time*

**Link Prefix**

**Random Interface ID**

Global Unicast IPv6 Address

# DHCPv6



- Used to give additional information like DNS servers or to manage the address pool
- Router Advertisement message contains hints
  - If “managed config” flag is set to ‘1’, the host can use DHCPv6 to get an address
  - Optionally the address of a DNS server (RFC 6106)
- Using additional flags, the network admin can disable SLAAC and force DHCPv6



# DNS in IPv6 is difficult?

- **DNS** is not IP layer dependent
- **A** record for **IPv4**
- **AAAA** record for **IPv6**
  
- Don't answer based on incoming protocol
- Only challenges are for translations
  - NAT64, proxies

# Reverse DNS



**2001:db8:3e:ef11::c100:4d**

# Reverse DNS



**2001:0db8:003e:ef11:0000:0000:c100:004d**

**. . . . .ip6.arpa.**

**d.4.0.0.0.1.c.0.0.0.0.0.0.0.1.1.f.e.e.**

**3.0.0.8.b.d.0.1.0.0.2.ip6.arpa. PTR**

**yourname.domain.tld.**

**d.4.0.0.0.1.c.0.0.0.0.0.0.0.1.1.f.e.e.3.0.0.8.b.d.0.1.0.0.2.ip6.arpa. PTR yourname.domain.tld.**

# IPv6 and Domain Objects



- IPv6 prefix: **2001:db8::/32**
- Domain object:  

```
domain:      8.b.d.0.1.0.0.2.ip6.arpa
descr:      rDNS for my whole IPv6 network
admin-c:    NOC12-RIPE
tech-c:     NOC12-RIPE
zone-c:     NOC12-RIPE
nserver:    pri.example.net
nserver:    sns.company.org
ds-rdata:   45062 8 2 275d9acbf3d3fec11b6d6...
mnt-by:     EXAMPLE-LIR-MNT
created:    2015-01-21T13:52:29Z
last-modified: 2016-02-07T15:09:46Z
source:    RIPE
```



# IPv6 in the Routing Registry



## Route6 object:

```
route6:      2001:db8::/32
origin:      AS65550
```

## Aut-num object:

```
aut-num:     AS65550
mp-import:   afi ipv6.unicast from AS64496 accept ANY
mp-export:   afi ipv6.unicast to AS64496 announce AS65550
```

# Security Considerations



- Everybody can claim to be a router
  - **Use RA Guard to filter unauthorised RAs**
    - RFC 6105
  - **Secure Neighbour Discovery (SEND)**
    - RFC 3971
    - Neighbour Solicitation/Advertisement spoofing
    - DoS Attack
    - Router Solicitation and Advertisement Attacks

# Security Considerations



- Leaking router advertisements
  - Cisco enables RA by default
  - Windows, OS X and others will default accept
  - A machine can easily get IPv6 unnoticed
- Big threat today in IPv6 is human error
  - lack of knowledge / training
  - typos
  - Maintaining two IP protocols



# Transition Mechanisms

## Section 7

# Transitioning: Solving Two Problems



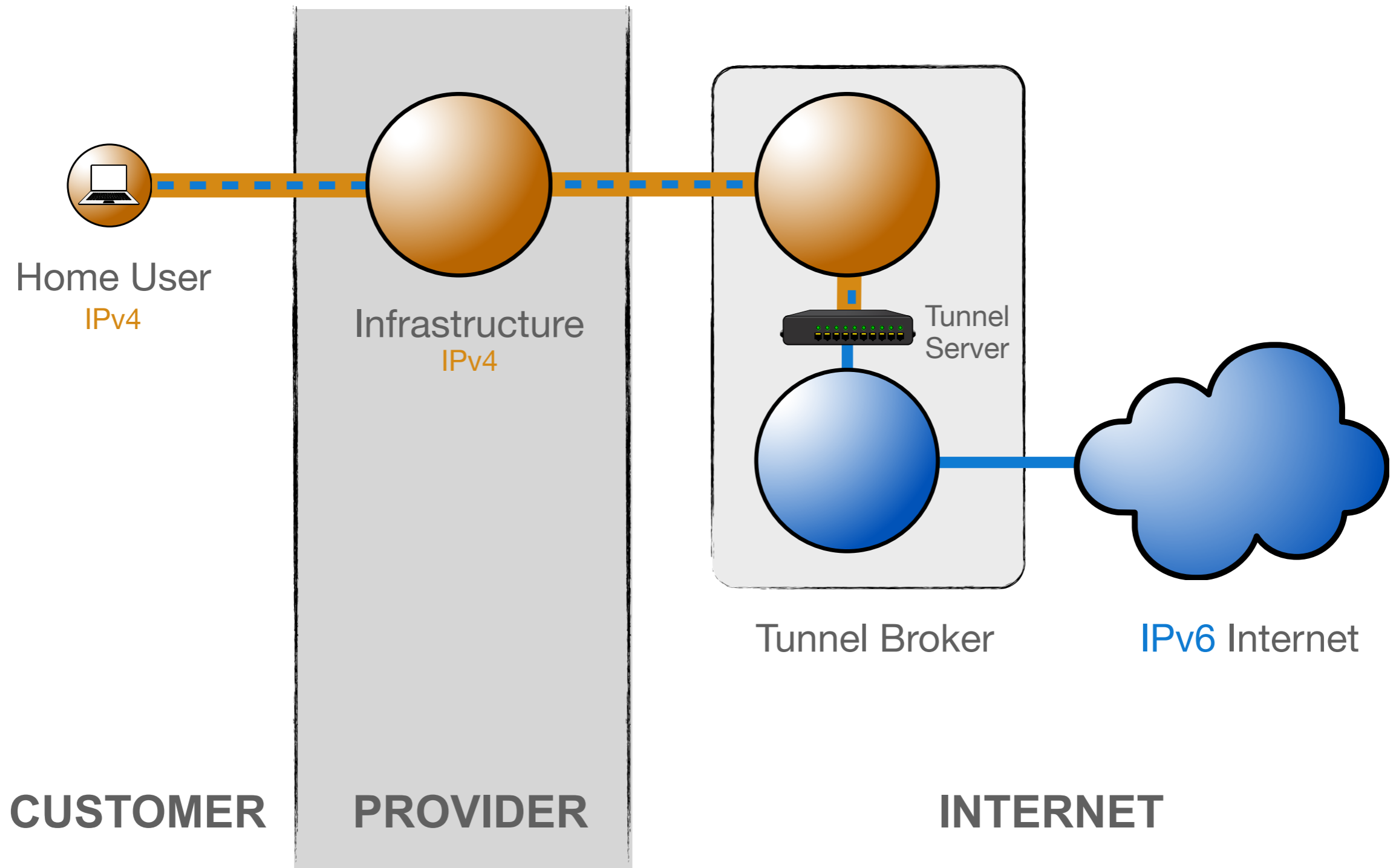
- Maintaining connectivity to IPv4 hosts by sharing IPv4 addresses between clients
  - Extending the address space with NAT/CGN/LSN
  - Translating between IPv6 and IPv4
- Provide a mechanism to connect to the emerging IPv6-only networks
  - Tunnelling IPv6 packets over IPv4-only networks

# 6in4



- Manually configured tunnels towards a fixed tunnel broker like Hurricane Electric or your own system
- Stable and predictable but not easily deployed to the huge residential markets
- MTU might cause issues

# 6in4



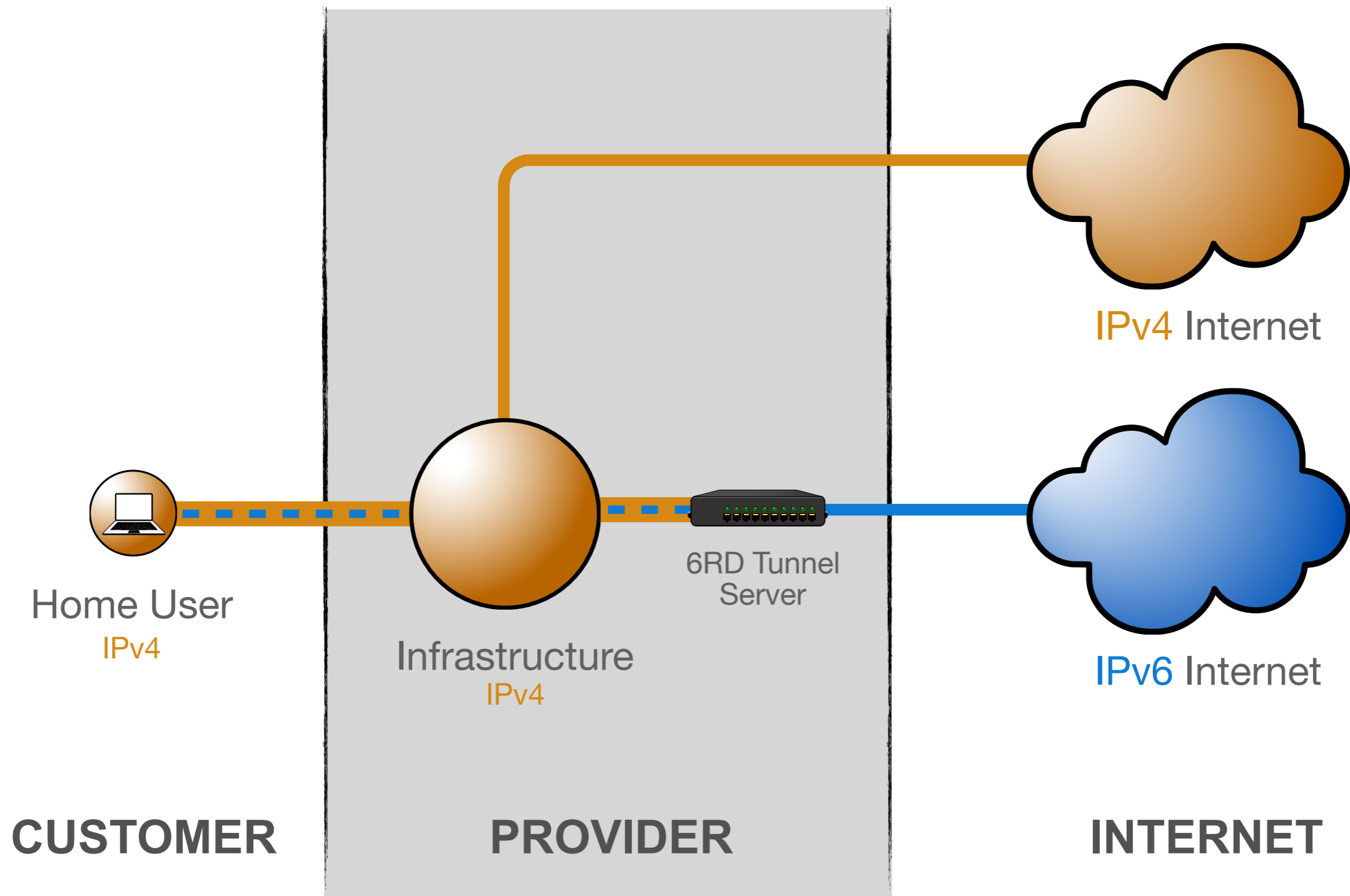
# 6RD



- Encodes the IPv4 address in the IPv6 prefix
- Uses address space assigned to the operator
- The operator has full control over the relay
- Traffic is symmetric across a relay
  - Or at least stays in your domain
- Can work with both public and private IPv4 space
- Needs additional software for signalling



# 6RD

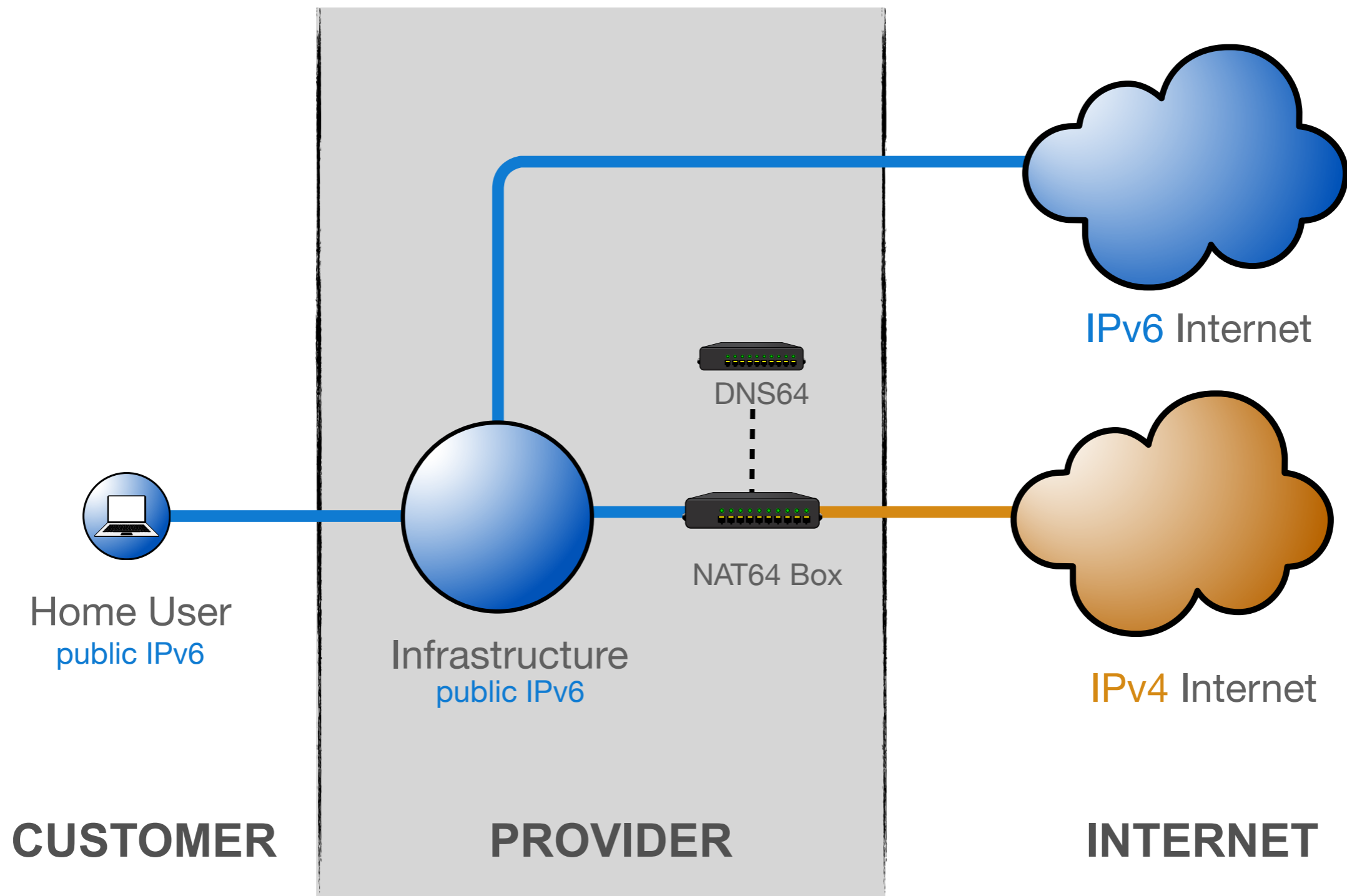


# NAT64 / DNS64



- Single-stack clients will only have IPv6
- Translator box will strip all headers and replace them with IPv4
- Requires some DNS “magic”
  - Capture responses and replace A with AAAA
  - Response is crafted based on target IPv4 address
- Usually implies address sharing on IPv4

# NAT64/DNS64

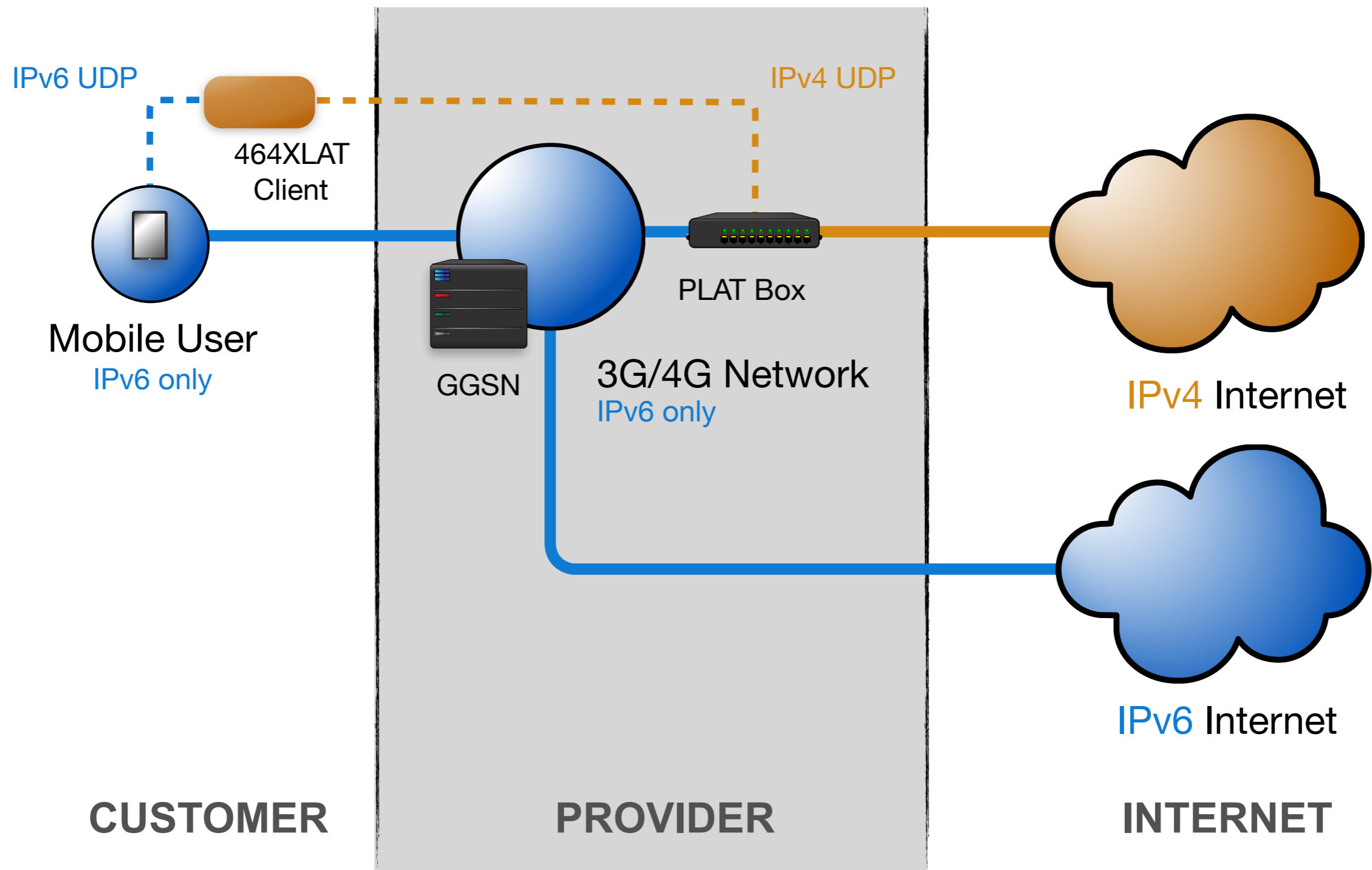


# 464XLAT



- Extension to NAT64 to access IPv4-only applications (like Skype or Whatsapp)
- Handset pretends there is an IPv4 address (CLAT) and sends IPv4 packets in UDP over IPv6

# 464XLAT

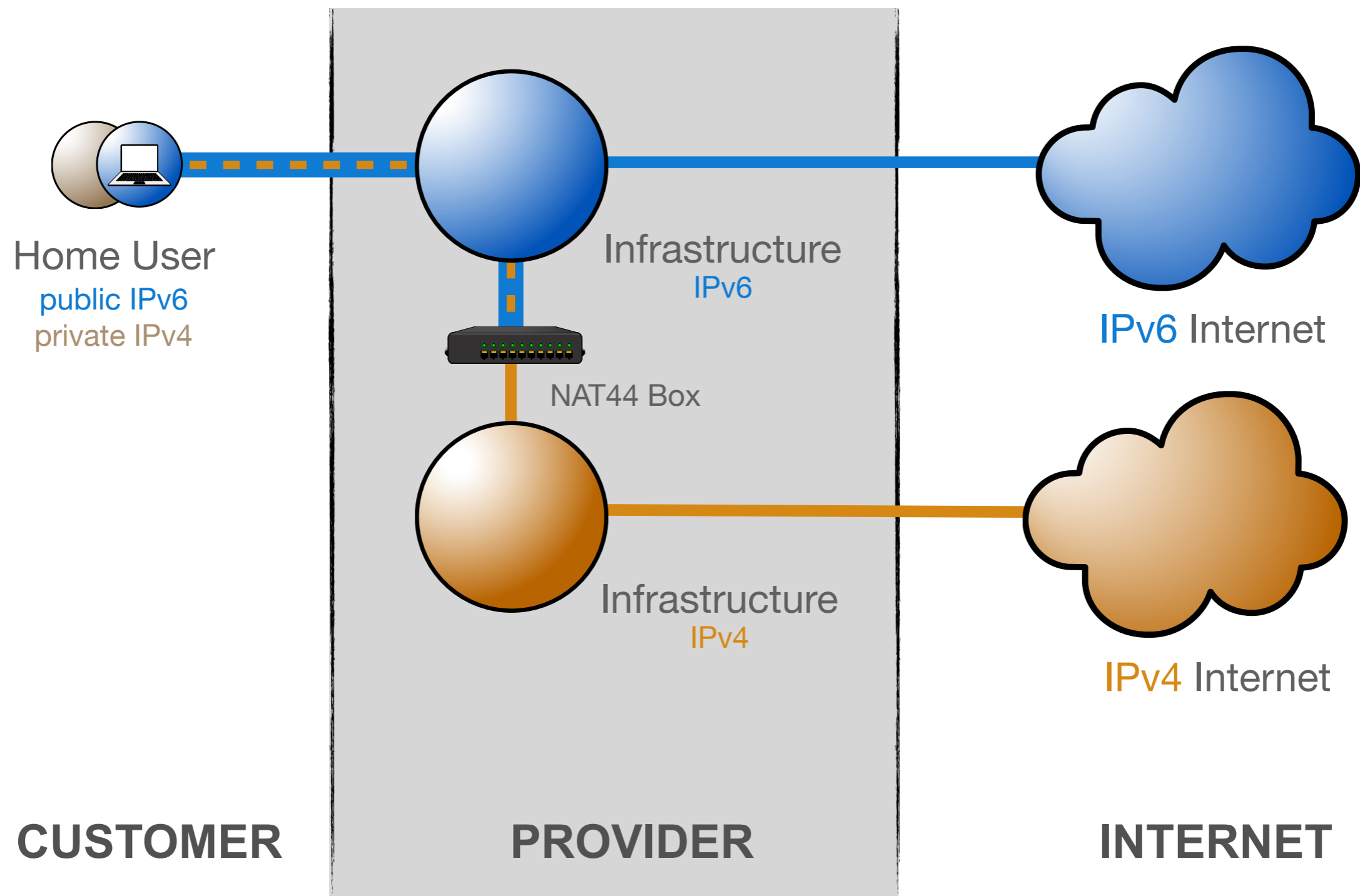


# DS-lite



- Tunnelling IPv4 over IPv6
- Allows clients to use RFC1918 addresses without doing NAT themselves
- NAT is centrally located at the provider
- Client's IPv6 address is used to maintain state and to keep clients apart
  - Allows for duplicate IPv4 ranges

# DS-lite



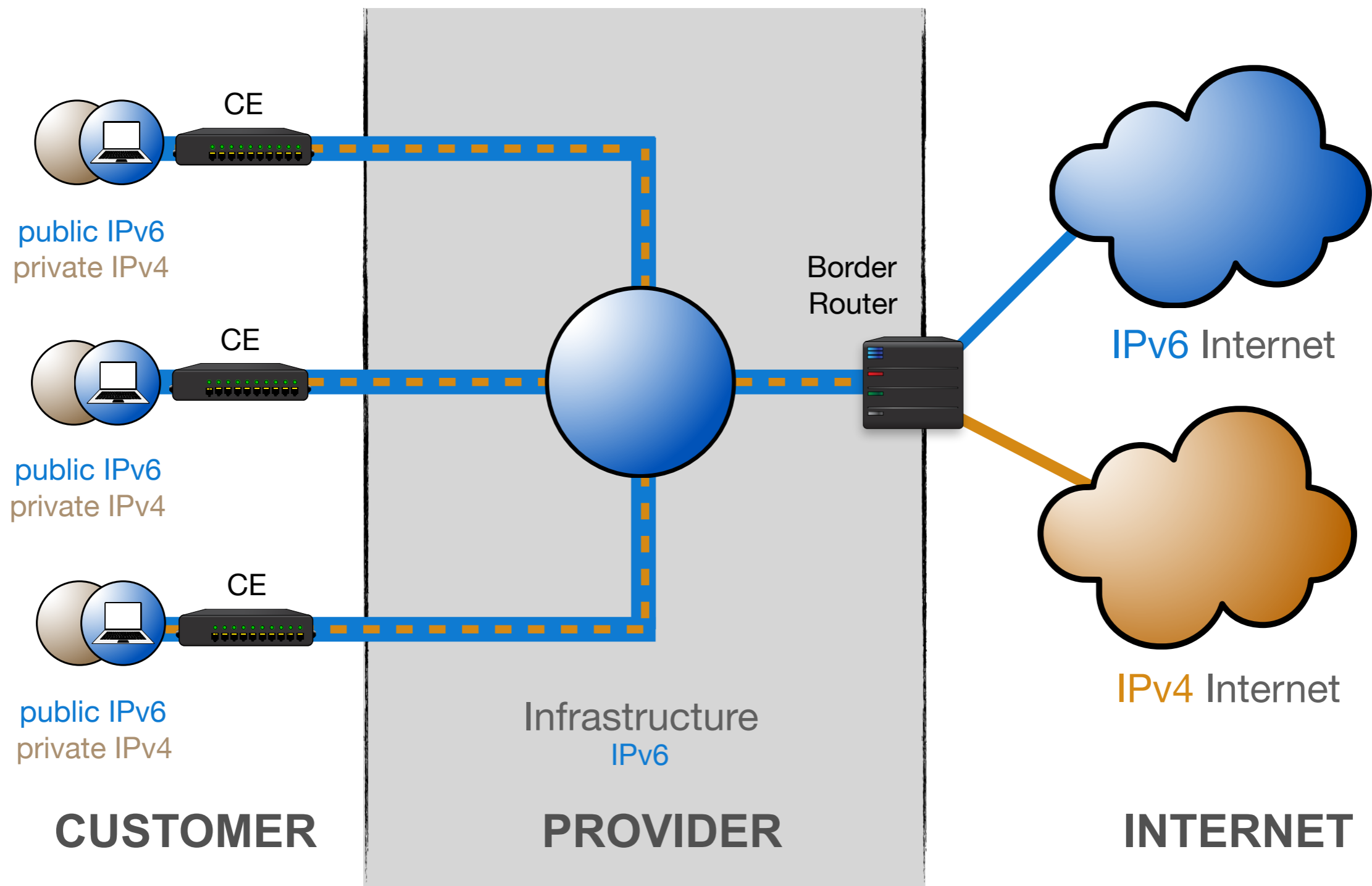
# MAP-E / MAP-T



- IPv4 over IPv6 - Encapsulated or Translated
- Clients get private IPv4 and public IPv6
- IPv4 address/port mapped into IPv6 address
- Stateless NAT44 allows traffic to flow asymmetrically in and out of MAP domain



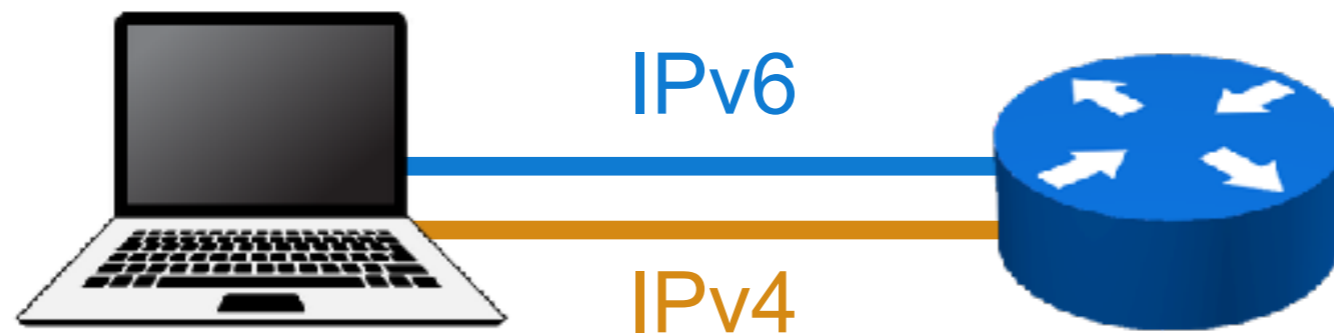
# MAP-E / MAP-T



# Best Transition Mechanism?



# Dual Stack

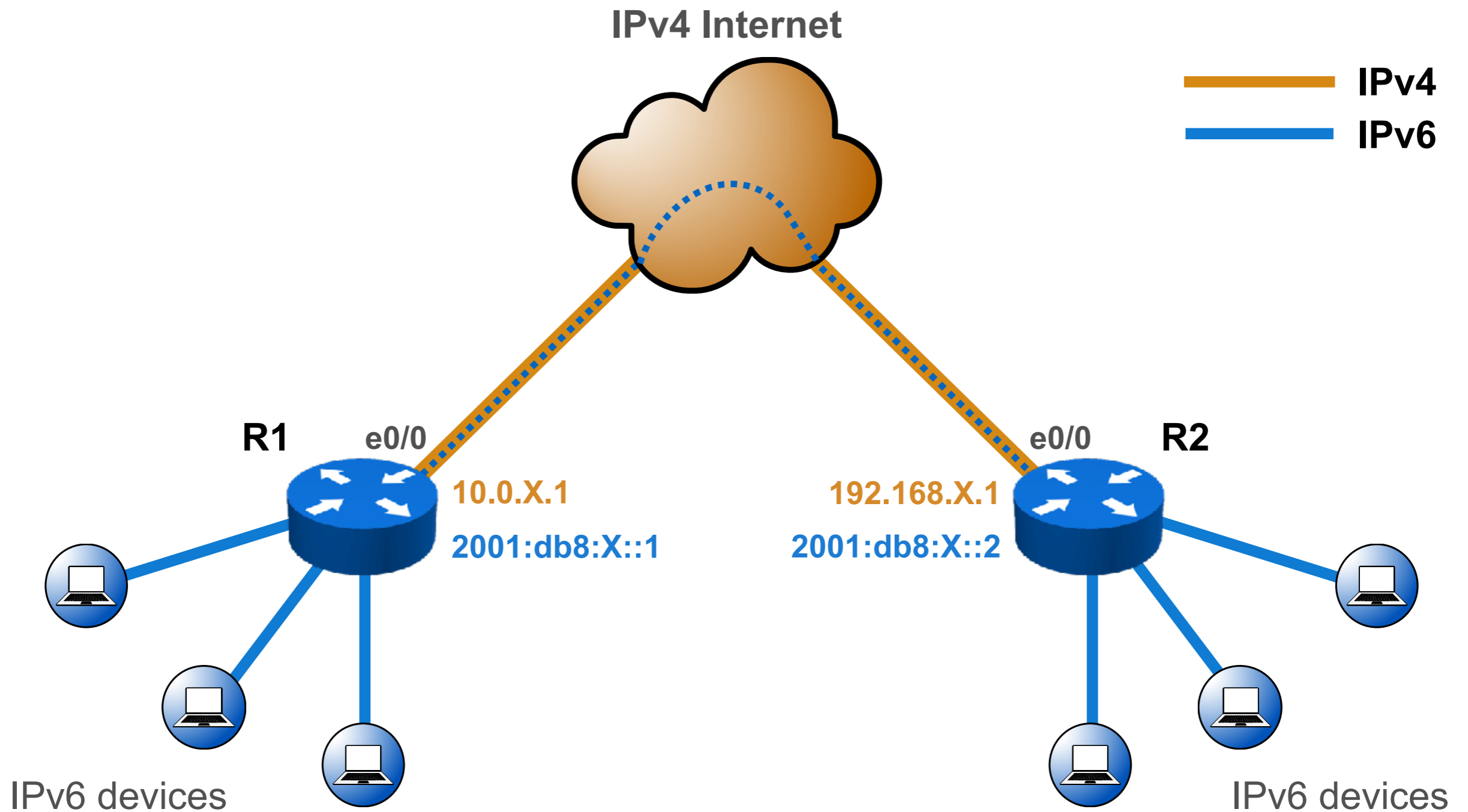




# Configuring a 6in4 Tunnel

Exercise

# Configuring a 6in4 tunnel



# Exercise: Configuring a 6in4 tunnel



- Make sure you have connectivity
- Go to: [workbench.ripe.net](https://workbench.ripe.net)
- Your login is your number on participants list

**Login:**        **X**  
**Password:** **ipv6**

Choose “**Tunnelling IPv6: 6in4**” from the menu

# Exercise: Configuring a 6in4 tunnel



- On both routers, execute:

```
configure terminal  
ipv6 unicast-routing  
ipv6 cef
```

# Exercise: Configuring a 6in4 tunnel



- On router 1:

```
interface tunnel0
no ip address
ipv6 address 2001:db8:X::1/64
tunnel source Ethernet0/0
tunnel mode ipv6ip
tunnel destination 192.168.X.1
```

# Exercise: Configuring a 6in4 tunnel



- On router 2:

```
interface tunnel0
no ip address
ipv6 address 2001:db8:X::2/64
tunnel source Ethernet0/0
tunnel mode ipv6ip
tunnel destination 10.0.X.1
```



# Exercise: Configuring a 6in4 tunnel



- Testing the configuration

```
ping ipv6 2001:db8:X::1
```

*and*

```
ping ipv6 2001:db8:X::2
```



# Real Life IPv6 Deployment

## Section 8

# Colocation Provider



- 30 staff
- Routing
  - Dual Stack!
  - Possible IGP combinations were:
    - OSPFv2 for IPv4, IS-IS for IPv6 (only)
    - OSPFv2 for IPv4, OSPFv3 for IPv6
    - IS-IS for IPv4, OSPFv3 for IPv6
    - IS-IS for both IPv4 and IPv6 (**their solution**)
  - Check internal routing before going external!

# Colocation Provider



- Checklist
  - set access lists on network equipment
  - set up monitoring (SNMP)
  - have working DNS
- Subnetting tools
  - sipcalc, IPv6calc, apps
- Every customer gets a /48 assignment
  - and a /64 for the connection

# Colocation Provider



- Points of attention:
  - stateless auto configuration can assign a subnet “unexpectedly”
  - not all firewalls support IPv6
  - be careful with statement “*IPv6 ready*”

# ISP xDSL



- 200 staff
- 2 /32 prefixes (due to merger)
  - not enough
  - make a plan before requesting allocation
- /48 per POP
- /56 per router
- /64 per customer vlan

# ISP xDSL



- Servers
  - no EUI-64
  - no autoconfig
  - port number for services (i.e. POP3 at ::110)
  - default gateway manually set to, for example:
    - 2001:db8::1/64 (*usually*)

# ISP xDSL



- Network links (point-to-point)
  - core
    - /64 per link
    - ::1 - ::2
    - no auto configuration
    - easy to remember
- You don't want your router link at:
  - 2001:db8:cf9d:7631:cd01:fe55:4532:ae60/64
- You want your router link at:
  - 2001:db8:1:1::/64



# Large Enterprise



- Approx. 550 IT staff
- Several locations worldwide
- Most of their business processes rely heavily on the Internet
- Driven to IPv6 by need to continue doing business as usual

# Large Enterprise



- Make an inventory of IT needs
  - Hardware / Software / Services
  - Talk to your ISPs early during preparation
- Evaluate the current IPv6 offerings
  - Don't trust your vendor on "full IPv6 support"
  - Basic network functions are not the issue
  - Check cloud solutions
- Train your IT staff
  - Make them understand the WHY of IPv6
  - Focus on the people responsible for applications

# Large Enterprise



- Build a testlab (and start testing!)
- Make an IPv6 Roadmap
  - Dedicated IT group approves roadmap and tracks status
  - “IPv6 Readiness” required for all new purchases
  - Plan replacement of solutions that don’t do IPv6
  - Point out the risks of apps not doing IPv6
- Phased Approach to Deployment
  - Phase 1: dual stack all external facing services
  - Phase 2: datacenter and internal network



# Deployment Challenges

Discussion

# Deployment Challenges



- Think of a challenge/problem your organisation could have when you deploy IPv6
- Let's see if you can find solutions!



# Tips

## Section 9



# How to get started

- Change purchasing procedure (feature parity)
- Check your current hardware and software
- Plan every step and test
- One service at a time
  - face first
  - core
  - customers

# RIPE-554 Document



- “Requirements for IPv6 in ICT Equipment”
  - Best Current Practice describing what to ask for when requesting IPv6 Support
  - Useful for tenders and RFPs
  - Originated by the Slovenian Government
  - Adopted by various others (Germany, Sweden)

<https://www.ripe.net/ripe/docs/ripe-554>



# Troubleshooting for ISP Helpdesks



- Most ISP connectivity problems are not IPv6 related
- Helpdesks can get confused!
  - IPv6 is new for them
  - They don't have experience with IPv6 issues
- A generic troubleshooting guide can help!
- Based on the open source testipv6.com tool
- Customisable

<https://www.ripe.net/ripe/docs/ripe-631>

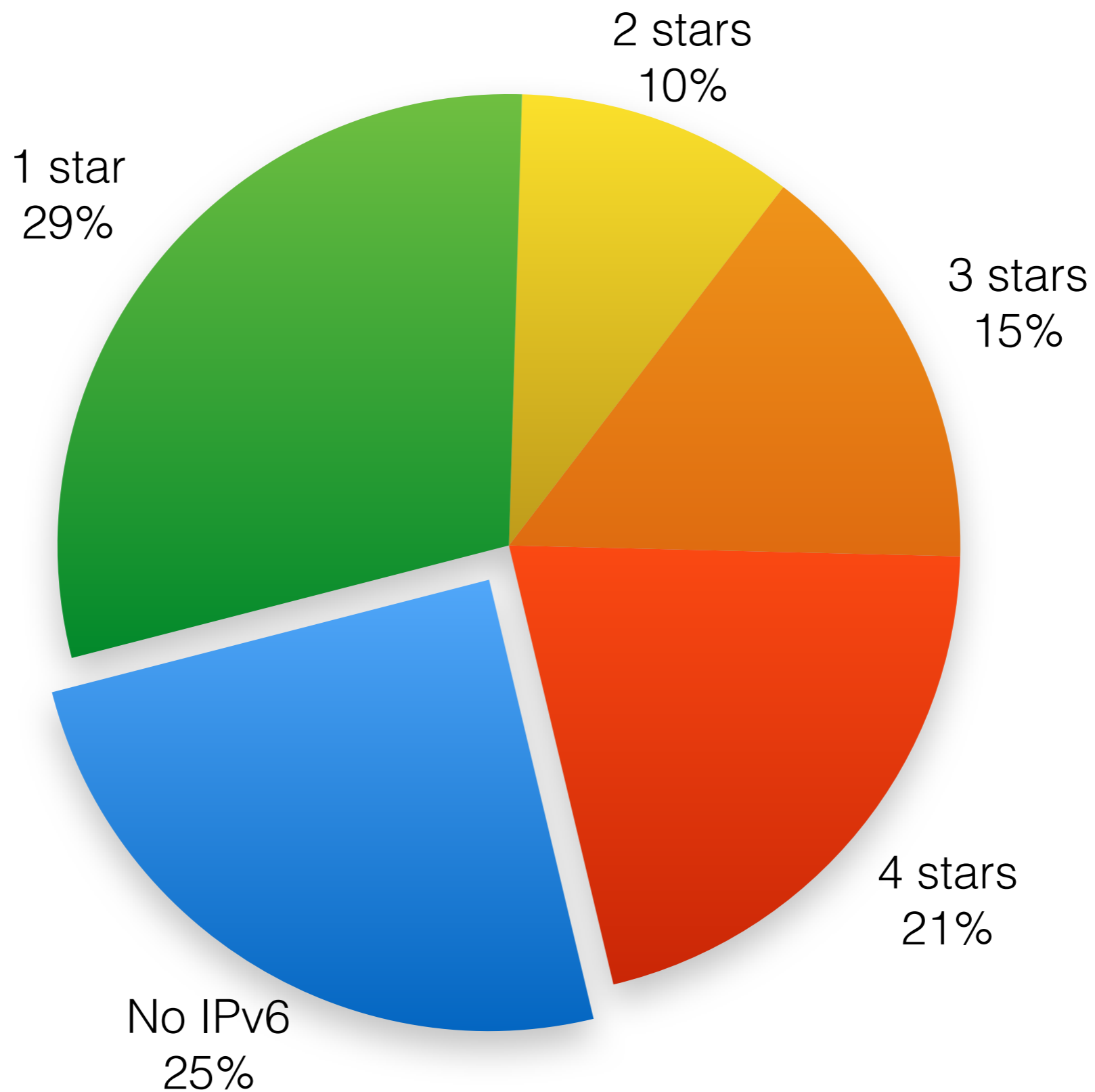


# IPv6 Ripeness



- Rating system:
  - One star if the LIR has an IPv6 allocation
  - Additional stars if:
    - IPv6 Prefix is announced on router
    - A route6 object is in the RIPE Database
    - Reverse DNS is set up
  - A list of 4 star LIRs:
    - <http://ripeness.ripe.net>

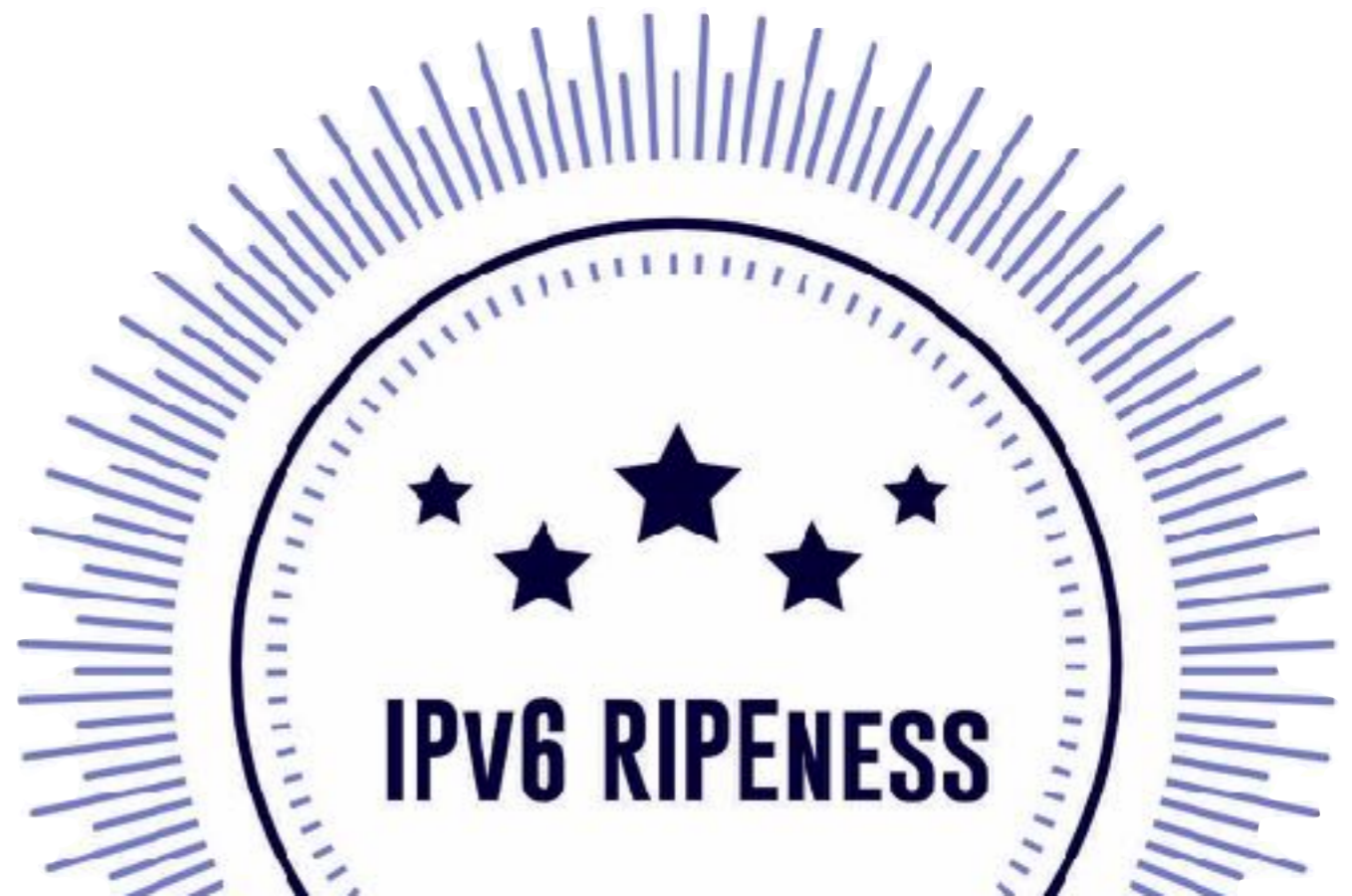
# IPv6 RIPEness: 15027 LIRs



# IPv6 RIPv6ness: the 5th star



- You already earned 4 stars...
- Actual IPv6 deployment is the 5th star!
- Two ways to get it:
  - Provide content over IPv6
  - Provide IPv6 access to users
- New t-shirt!!!



# Customers And Their /48



- Customers have no idea how to handle 65536 subnets!
- Provide them with information
  - <https://www.ripe.net/support/training/material/basic-ipv6-training-course/Basic-IPv6-Addressing-Plan-Howto.pdf>



# Also useful



- Websites

- <http://www.getipv6.info>
- <http://www.ipv6actnow.org>
- <http://datatracker.ietf.org/wg/v6ops/>
- <http://www.ripe.net/ripe/docs/ripe-554.html>

- Mailing lists

- <http://lists.cluenet.de/mailman/listinfo/ipv6-ops>
- <http://www.ripe.net/mailman/listinfo/ipv6-wg>

# Don'ts



- Don't separate IPv6 features from IPv4
- Don't do everything in one go
- Don't appoint an IPv6 specialist
  - do you have an IPv4 specialist?
- Don't see IPv6 as a product
  - the Internet is the product!



# Questions







# RIPE NCC

Academy

**Graduate to the next level!**

**<http://academy.ripe.net>**

# Feedback!



<https://www.ripe.net/training/basic-ipv6/survey>

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**Y Diwedd**



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**Соңы**

**ჟღერა**

**Fí**

**Finis**

**Ende**

**Finvezh**

**Liðugt**

**Кінець**

**Konec**

**Kraj**

**Ěnn**

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**Pabaiga**

**Fim**

**Amãia**

**Loppu**

**Tmíem**

**Koniec**

English: **The End!**

Arabic: **النهاية** (An-Nahaya)

Bulgarian: **Край** (Kraj)

Welsh: **Y Diwedd**

Catalan: **Fí**

Latin: **Finis**

Kazakh: **Соңы**

Armenian: **Վերջ** (Verj)

Faroese: **Liðugt**

Ukrainian: **Кінець** (Kinec)

German: **Ende**

Breton: **Finvezh**

Persian: **پایان** (Payan)

Letzeburgisch (LUX): **Ēnn**

Albanian: **Fund**

Czech: **Konec**

Croatian: **Kraj**

Turkish: **Son**

Serbian: **Крај** (Kraj)

Estonian: **Lõpp**

Latvian: **Beigas**

Hungarian: **Vége**

Irish: **An Críoch**

Italian: **Fine**

Hebrew: **הסוף** (Ha-sof)

Icelandic: **Endir**

Romanian: **Sfârșit**

French: **Fin**

Greek: **Τέλος** (Telos)

Dutch: **Einde**

Russian: **Конец** (Konec)

Belorussian: **Канец** (Kanec)

Swedish, Danish, Norwegian: **Slut**

Georgian: **დასასრული** (Dasasruli)

Lithuanian: **Pabaiga**

Maltese: **Tmjem**

Polish, Slovak: **Koniec**

Portuguese: **Fim**

Basque: **Amaia**

Finnish: **Loppu**